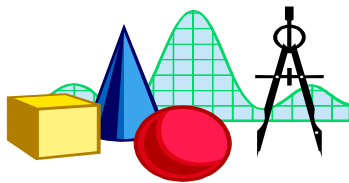


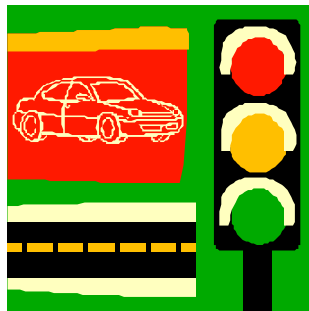
Traffic Signal Operations Handbook

Workshop Training (IPR011)



Course Notes

Product 5-5629-01-P1



July 2011
Published: October 2011

TRAFFIC SIGNAL OPERATIONS HANDBOOK WORKSHOP TRAINING (IPR011)

Date:

Location:

Contacts:

Agenda

(Agenda topics and times to be identified at the start of the workshop)

Introduction

Lesson 1: Signal Controller Timing

Lesson 2: Signal Coordination Timing

Lesson 3: Signal Phasing and Operation

Lesson 4: Advanced Signal Timing Settings

Lesson 5: Detection Design and Operation

Lesson 6: Diamond Interchange Operations

Course Materials: Course Notes
 Traffic Signal Operations Handbook
 Traffic Signal Coordination Optimizer Software (TSCO)

Traffic Signal Operations Handbook

Workshop Training IPR011

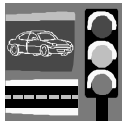


Welcome

- **Introduction**
 - *Objective, outcome, scope*
 - *Background*
 - *Handbook Organization*
 - *Agenda*
 - *Introduction to TSCO software*
- **Instructors**
 - *Jim Bonneson*
 - *Mike Pratt*
 - Researchers with TTI
 - College Station



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Objective & Outcome

- **Objective**
 - *To inform participants about...*
 - Effective signal timing and design practices
 - Availability of tools to assist with timing and design
 - *To demonstrate how to apply these tools*
- **Outcome**
 - *Participants should be able to...*
 - Determine effective signal settings and detection layout
 - Apply the evaluation tools



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Scope

- **Scope**

- *Workshop is intended to show engineers and technicians how various guidelines and tools can be used to develop effective signal timing and detection design*
- *Participant is assumed to have a working knowledge of traffic signal equipment*

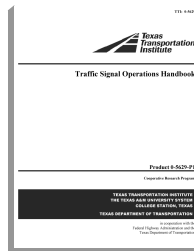


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Background

- **Project 0-5629**

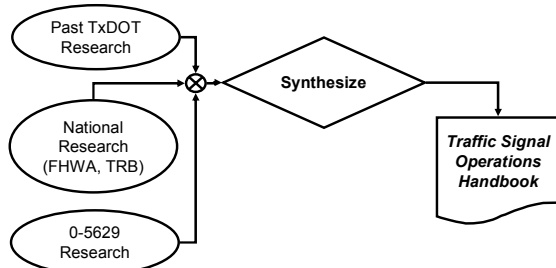
- *“Best TxDOT Practices for Signal Timing and Detection Design”*
- **Project Director:**
 - Henry Wickes
- **Key product:**
 - Traffic Signal Operations Handbook



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Background


- **Information Development Process**



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Handbook Organization


- **Organization Objectives**
 - *Quick response*
 - Easy to find guidelines (everything in one spot)
 - Easy to use guidelines via table look-up and figures
- **Chapters**
 - *Overview*
 - *Concepts*
 - *Procedure*
 - *Guidelines*
- **Appendices**
 - *Overview*
 - *Concepts*
 - *Guidelines*



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Handbook Organization


- **Concepts**
 - *Defines controller features and design terms*
 - *Something you read once*
 - *Experienced persons may not need this section*
- **Procedure**
 - *Describes typical steps in signal timing*
 - *Something you read once*
- **Guidelines**
 - *Information about where, when, what to use*
 - *Information you use all the time*




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Agenda

- **Introduction**
- **Lesson 1: Signal Controller Timing**
- **Lesson 2: Signal Coordination Timing**
- **Lesson 3: Signal Phasing and Operation**
- **Lesson 4: Advanced Signal Timing Settings**
- **Lesson 5: Detection Design and Operation**
- **Lesson 6: Diamond Interchange Operations**



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Policy on Questions

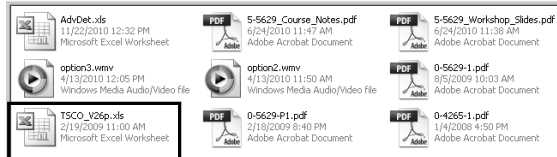
- **Policy Points**
 - *Questions are encouraged*
 - *Please ask them as they occur to you*



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Workshop Files

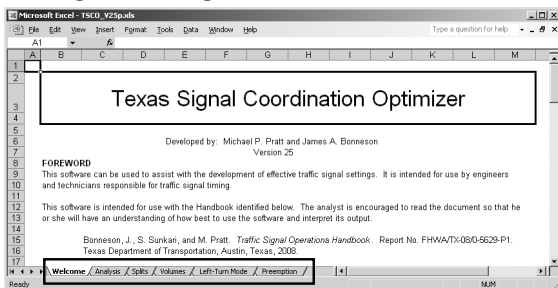
- **Files on CD-ROM**



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Introduction to TSCO

- **Signal Timing Toolbox**



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Introduction to TSCO

• TSCO Tools

- **Analysis**
 - Timing plan evaluation and optimization
- **Splits**
 - Phase split calculation
- **Volumes**
 - Turn movement count estimation
- **Left-Turn Mode**
 - When to use protected left-turn phases
- **Preemption**
 - Preemption worksheet for highway-rail crossings



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Introduction to TSCO

• TSCO Instructions

Click On: [X Volumes X](#)

- **Inputs:** blue cells, drop-down, check boxes
- **Intermediate calculations:** white cells
- **Results:** purple cells

Turn Movement Count Calculation Worksheet									
General Information									
Location	Main St. & Peachtree Drive				Analysis Period	Week day			
Phase 2	EB = Eastbound & Westbound street				Northbound & Southbound street				
Calculate Movement Volumes	Antenna				Collector				
Approach with peak demand for morning and noon periods	Eastbound				Northbound				
Average annual daily traffic, veh/d	10,000				5,000				
Volume Analysis									
Approach	Eastbound		Westbound		Northbound		Southbound		
Movement, No. 1	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Movement exists? (check = yes)	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Morning Peak Period	60		40		60		40		
Volume distribution factor	36		24		36		24		
Approach volume, veh/h	36		24		36		24		
Volume (q), veh/h (i = 1, 2, 3, ..., 8)	36	348	21	235	36	362	24	99	



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Introduction to TSCO

• Estimate Turn Movement Counts

- **Find the westbd. through+right evening peak**

Volume Analysis									
Approach	Eastbound		Westbound		Northbound		Southbound		
Movement, No. 1	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Movement exists? (check = yes)	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Morning Peak Period	60		40		60		40		
Volume distribution factor	36		24		36		24		
Approach volume, veh/h	36		24		36		24		
Volume (q), veh/h (i = 1, 2, 3, ..., 8)	36	348	21	235	36	362	24	99	
Mid-Morning Period	60		40		60		40		
Volume distribution factor	36		24		36		24		
Approach volume, veh/h	36		24		36		24		
Volume (q), veh/h (i = 1, 2, 3, ..., 8)	36	348	21	235	36	362	24	99	
Evening Peak Period	60		40		60		40		
Volume distribution factor	36		24		36		24		
Approach volume, veh/h	36		24		36		24		
Volume (q), veh/h (i = 1, 2, 3, ..., 8)	36	348	21	235	36	362	24	99	
Mid-Afternoon Period	60		40		60		40		
Volume distribution factor	36		24		36		24		
Approach volume, veh/h	36		24		36		24		
Volume (q), veh/h (i = 1, 2, 3, ..., 8)	36	348	21	235	36	362	24	99	
Evening Peak Period	60		40		60		40		
Volume distribution factor	36		24		36		24		
Approach volume, veh/h	36		24		36		24		
Volume (q), veh/h (i = 1, 2, 3, ..., 8)	36	348	21	235	36	362	24	99	



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Example: Traffic Counts

• Project: Traffic Impact Analysis

- *Data needed for analysis*
 - Evening peak-period turn movement volume
- *Traffic data collection alternatives*
 - Conduct turn movement count
 - Use TSCO to estimate turn movement counts

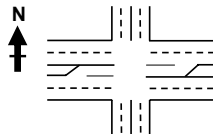


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Example: Traffic Counts

• Step 1: Collect Intersection Data

- *AADT*
 - Major (E/W): 15,500 veh/d
 - Minor (N/S): 7,500 veh/d
- *Functional class*
 - Major (E/W): arterial
 - Minor (N/S): arterial



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Example: Traffic Counts

• Step 2: Estimate Peak-Period Volume

- *Click on “Calculate Movement Volumes”*

Turn Movement Count Calculation Worksheet				
General Information				
Location:	Main St. & Peachtree Drive		Analysis Period: Week day	
Phase 2:	EB	Eastbound & Westbound Road	Northbound & Southbound Road	
Calculate Movement Volumes:	Arterial	Arterial		
Approach with peak demand for morning and noon periods:	Eastbound	Northbound		
Average annual daily traffic, veh/d	15,500		7,500	
Volume Analysis				
Approach:	Eastbound	Westbound	Northbound	Southbound
Movement, No. 1	LT, 5 TH+RT, 2	LT, 1 TH+RT, 6	LT, 3 TH+RT, 8	LT, 7 TH+RT, 4
Movement exists? (check = yes)	LT <input checked="" type="checkbox"/> TH <input checked="" type="checkbox"/> RT <input checked="" type="checkbox"/>	LT <input checked="" type="checkbox"/> TH <input checked="" type="checkbox"/> RT <input checked="" type="checkbox"/>	LT <input checked="" type="checkbox"/> TH <input checked="" type="checkbox"/> RT <input checked="" type="checkbox"/>	LT <input checked="" type="checkbox"/> TH <input checked="" type="checkbox"/> RT <input checked="" type="checkbox"/>

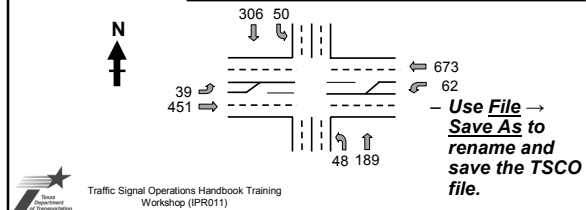


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Example: Traffic Counts

- **Step 2: Estimate Peak-Period Volume**
– *Evening peak period data in row 34*

Approach:	Eastbound		Westbound		Northbound		Southbound	
Movement, No.:	LT, 5	TH+RT, 2	LT, 1	TH+RT, 6	LT, 3	TH+RT, 8	LT, 7	TH+RT, 4
Evening Peak Period								
Volume distribution factor	40		60		40		60	
Approach volume, veh/h	430		736		737		366	
Volume (v _i), veh/h (i = 1, 2, 3, ..., 8)	39	451	62	673	48	189	50	306



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Questions?



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1. Signal Controller Timing

- **Chapter 2 Guidelines**

- **Phase settings**

- Minimum green setting
- Maximum green setting
- Yellow change interval
- Red clearance interval
- Phase recall mode
- Passage time

- **Detector settings**

- **Pedestrian settings**



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Minimum Green Setting

- **Concepts**
 - *The least amount of time that a green indication will be displayed for a movement*

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Minimum Green Setting

- **Guidelines**
 - *Considerations for selecting min. green*
 - Driver expectancy
 - Queue clearance
 - Pedestrian crossing time
 - *Each consideration has a different minimum green requirement*
 - *Consider all that apply and use the largest*

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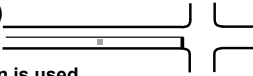
Minimum Green Setting

- **Driver Expectancy (G_e)**
 - *Larger values for wide intersections, many trucks, or higher speed*


Phase	Approach Type	Minimum Green, s
Through	Major-road	8 to 15
Through	Minor-road	5 to 10
Left-turn	All	5 to 8

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Minimum Green Setting



- **Queue Clearance (G_q)** 
 - *Applies when*
 - Advance-only detection is used
 - Variable initial is not used


Distance between Stop Line and Detector, ft	Minimum Green, s
0 to 25	5
26 to 50	7
51 to 75	9
76 to 100	11
101 to 125	13
126 to 150	15

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Minimum Green Setting

- **Pedestrian Crossing Time (G_p)**
 - *Applies when*
 - Phase serves a through movement
 - Pedestrian push button not provided
 - Pedestrian demand is likely to exist
 - *Minimum Green*
 - $G_p = W + PCI$
 - where,
 - W = walk interval (4 to 7 s)
 - PCI = pedestrian change interval (10 to 30 s)
 - Variables discussed later in this lesson

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Minimum Green Setting

- **Minimum Green**
 - Use table to determine if G_e , G_p , G_q apply
 - G_{min} = larger of those that apply
 - “Possibly” = yes if peds cross, no if no peds

Phase	Stop Line Detection?	Pedestrian Button?	Considered in Establishing Min. Green?		
			Driver Expectancy	Ped. Crossing Time	Queue Clearance
Through	Yes	Yes	Yes	No	No
		No	Yes	Possibly	No
	No	Yes	Yes	No	Yes
		No	Yes	Possibly	Yes
Left-turn	Yes	not applicable	Yes	not applicable	No

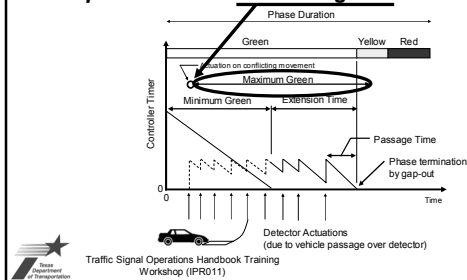
Minimum Green Setting

- **Example:**
 - $G_e = 8, G_p = 25, G_q = 10$
 - *Major road through movement with stop line detection and ped button, $G_{min} = ?$*
 - *Same as above but no ped button, $G_{min} = ?$*

Phase	Stop Line Detection?	Pedestrian Button?	Considered in Establishing Min. Green?		
			Driver Expectancy	Ped. Crossing Time	Queue Clearance
Through	Yes	Yes	Yes	No	No
		No	Yes	Possibly	No
	No	Yes	Yes	No	Yes
		No	Yes	Possibly	Yes
Left-turn	Yes	not applicable	Yes	not applicable	No

Maximum Green Setting

- **Concepts**
 - *Maximum time of green display in the presence of a conflicting call*



Maximum Green Setting

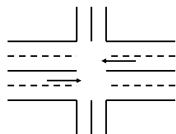
- **Guidelines**
 - *Major-road through phase*
 - *Minor-road through phase*
 - *Left-turn movement phase*

Maximum Green Setting

• Major-Road Through Phase

– Rules of thumb

- At least 30 seconds
- At least 10 seconds longer than the minimum green setting
- At least as long, in seconds, as $1/10^{\text{th}}$ the peak-period volume, in vehicles per hour per lane



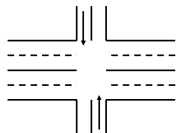
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Maximum Green Setting

• Minor-Road Through Phase

– Rules of thumb

- At least 20 seconds
- At least 10 seconds longer than the minimum green setting
- At least as long, in seconds, as $1/10^{\text{th}}$ the peak-period volume, in vehicles per hour per lane



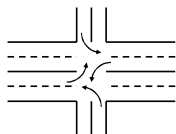
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Maximum Green Setting

• Left-Turn Movement Phase

– Rules of thumb

- At least 15 seconds
- At least 10 seconds longer than the minimum green setting
- At least half as long as the maximum green for the adjacent through movement



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Example 1: Maximum Green

- **Determine Maximum Green Setting**
 - *Given: 2 thru lanes, min. green = 10 s, major st.*
 - *Peak hour volume = 430 veh/h wb*
 - **Rules of thumb**
 - At least 30 seconds
 - $G_{max} = 30 \text{ s}$
 - At least 10 seconds longer than the min. green
 - $G_{max} = 10 + 10 = 20 \text{ s}$
 - At least as long, in seconds, as $1/10^{\text{th}}$ the peak-period volume, in vehicles per hour per lane
 - $V = 430/2 = 215 \text{ veh/h/ln}$
 - $G_{max} = 0.1 \times 215 = 22 \text{ s}$



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Record your
answers in the
Course Notes book

Example 2: Maximum Green

- **Given**
 - *Data on next slide*
- **The Questions**
 - *What is the maximum green setting during evening peak-hour operation for...*
 - Westbound through phase (phase 6)?
 - Southbound through phase (phase 4)?
 - Westbound left-turn phase (phase 1)?
- **Hint**
 - *Use Volumes worksheet*



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Example 2: Maximum Green

- **The Data**
 - **Traffic Data**
 - Eastbound-Westbound Street (phase 2 is EB)
 - Arterial, AM peak is eastbound, AADT = 15,500 veh/d
 - Northbound-Southbound Street
 - Arterial, AM peak is northbound, AADT = 7,500 veh/d
 - **Configuration**
 - E-W and N-S: 2 through lanes per approach
 - **Minimum green settings**
 - Major (E/W) left-turn phases: 6 s
 - Major (E/W) through phases: 12 s
 - Minor (N/S) through phases: 14 s
- **Work for 5 minutes**



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Record your
answers in the
Course Notes book

Example 2: Maximum Green

• The Answers

- *Westbound through:*
- *Southbound through:*
- *Westbound left:*

Movement Phase	Peak-Period Volume, veh/h	Min. Green, s	Maximum Green, s Based on. . .		
			Shortest Value	Minimum Green+10	Volume
WB thru					
SB thru					
WB left					



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Yellow Change Interval

• Concepts

- *Intended to alert a driver of an impending presentation of red indication*
- *TMUTCD guidance*
 - Range: 3 to 6 s
 - Longer values used for higher speeds



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Yellow Change Interval

• Guidelines

– ITE method

- Equation: $Y = 1.0 + \frac{1.47 V}{20 + 64 g}$
- where,
 - Y = yellow change interval (3 to 6 s)
 - V = approach speed (mph)
 - g = approach grade (ft/ft)

Speed, mph	25	30	35	40	45	50	55	60
Yellow, s	3.0	3.2	3.6	3.9	4.3	4.7	5.0	<u>5.4</u>



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Yellow Change Interval

- Guidelines

- **Rounding to 5.0 s**

- If $Y > 5.0$, many engineers round down to 5.0 s
 - If you do this...
 - Increase red clearance by the difference
 - Apply consistently at all intersections
 - Include the difference as a grace period when camera enforced

Speed, mph	25	30	35	40	45	50	55	60
Yellow, s	3.0	3.2	3.6	3.9	4.3	4.7	5.0	<u>5.0</u>



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Yellow Change Interval

- Guidelines

- **Approach speed**

- Through movements
 - 85th percentile, or
 - Posted speed limit
 - Be consistent
 - Left-turn movements
 - Average of through speed and 20 mph

Through Speed, mph	Left-Turn Speed, mph
25 to 34	25
35 to 44	30
45 to 54	35
55 to 64	40
65 to 74	45



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Red Clearance Interval

- Concepts

- **A brief period of time after the yellow indication during which the ending phase and all conflicting phases display a red indication**
 - **TMUTCD guidance**
 - Optional
 - Not greater than 6 s



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Red Clearance Interval

- Guidelines

- ITE method

- Equation: $Rc = \frac{W + L}{1.47 V}$

- where,

- Rc = red clearance interval (6 s or less)
 - W = width of intersection (+ cross walk)
 - L = length of design vehicle (use 20 ft)
 - V = approach speed



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Red Clearance Interval

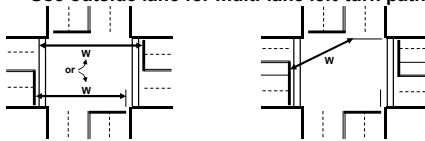
- Guidelines

- Intersection width (W)

- Stop line to far edge of last conflicting lane
 - May extend to beyond crosswalk

- Left-turn movements

- Use a straight line approximation of path
 - Use outside lane for multi-lane left-turn paths



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Red Clearance Intervals

- Guidelines

- Typical values

- Underlined values based on $Y = 5.0$ s

Approach Speed, mph	Intersection Width, ft			
	50	70	90	110
30	1.6	2.0	2.5	3.0
40	1.2	1.5	1.9	2.2
50	1.0	1.2	1.5	1.8
60	<u>1.2</u>	<u>1.4</u>	<u>1.7</u>	<u>1.9</u>



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Phase Recall Mode

- **Concepts**

- *Recall causes the controller to place a call for a specified phase when the controller is serving a conflicting phase*

- **Types**

- Minimum recall
 - Maximum recall
 - Pedestrian recall
 - Soft recall



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Phase Recall Mode

- **Concepts**

- **Minimum recall**

- Continuous call until the minimum green times out

- **Maximum recall**

- Continuous call until the maximum green times out

- **Pedestrian recall**

- Continuous call for pedestrian service until the pedestrian change interval times out

- **Soft recall**

- Call on a phase in the absence of any calls on a conflicting phase



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Phase Recall Mode

- **Guidelines**

- **Minimum recall**

- Use on major-road through phases if no stop line detection

- **Maximum recall**

- Use during detector failure
 - Use to emulate pretimed operation

- **Pedestrian recall**

- Use when pedestrians are present every cycle

- **Soft recall**

- Use on major-road through phases with stop line detection

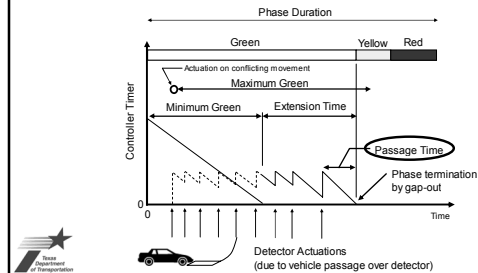


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Passage Time

• Concepts

- *Maximum amount of time a vehicle actuation can extend the green interval*



Passage Time

• Guidelines

- *Duration based on three goals*

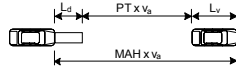
- Ensure queue clearance
- Satisfy driver expectancy (no unneeded extension)
- Reduce max-out frequency (if advance det. used)

– Equation

$$PT = MAH - \frac{L_v + L_d}{1.47 V}$$

– where,

- PT = passage time (s)
- MAH = maximum allowable headway (3.0 s)
- L_v = detected length of vehicle (17 ft)
- L_d = length of detector
- V = approach speed (mph)



Passage Time

• Guidelines

- *Stop line presence detection*
- *Inductive Loop*
 - Rule of thumb
 - PT = 85th % speed in mph / 20

Detection Zone Length, ft	85 th Percentile Speed, mph				
	20	25	30	35	40
Passage Time (PT), s ¹					
20	1.5	2.0	2.0	2.0	2.5
40	1.0	1.0	1.5	1.5	2.0
60	0.0	0.5	1.0	1.5	1.5
80	0.0	0.0	0.5	1.0	1.0



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Passage Time

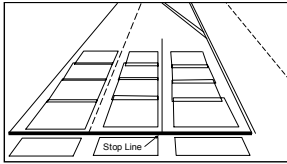
- **Guidelines**

- *Stop line presence detection*

- *Video detection*

- **PT = 0.0 s**

- **Use long detection zone (discussed in Lesson 5)**



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Detector Settings

- **Concepts**

- *Delay*

- *Extend*

- *Queue*



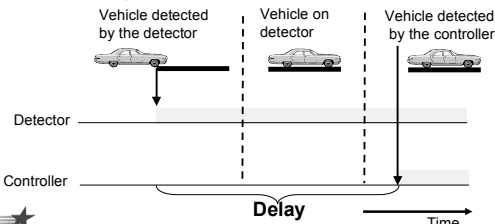
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Detector Settings

- **Concepts**

- *Delay*


- **Actuation on red or yellow is delayed until the delay timer expires and the call is still present**



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Detector Settings

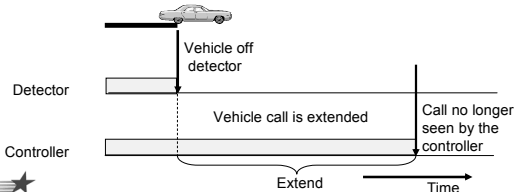
- **Guidelines**
 - **Delay**
 - Use with stop line presence-mode detection serving turn movements from exclusive lanes
 - **Right-turn movement**
 - If opportunity for right-turn on red then,
 - Consider 8 to 14 s delay
 - **Left-turn movement**
 - If protected-permissive then,
 - Consider 5 to 12 s delay



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Detector Settings

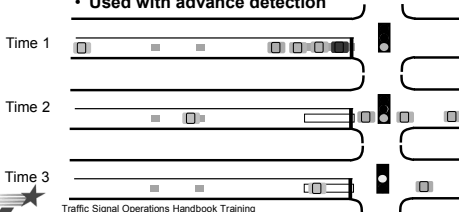
- **Concepts**
 - **Extend**
 - Actuation during green extends green for a duration equal to the extension setting after the vehicle leaves the detection area
 - Sometimes used with advance detection



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Detector Settings

- **Concepts**
 - **Queue**
 - Stop line detector extends phase until queue is served
 - Stop line detector is then deactivated until the start of the next conflicting phase
 - Used with advance detection



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Pedestrian Settings

- **Concepts**

- **Walk interval**

- Time to alert pedestrian of opportunity to cross
 - WALK indication presented



- **Pedestrian change interval**

- Time to cross street
 - Flashing DON'T WALK indication presented



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Pedestrian Settings

- **Guidelines**

- **Walk interval**

- TMUTCD guidance: at least 7 s (if ped. volumes do not require 7 s, then use 4 s)

Conditions	Walk Interval Duration (W), s
High pedestrian volume areas (e.g., school, business district, etc.)	10 to 15
Typical pedestrian volume and longer cycle length	7 to 10
Typical pedestrian volume and shorter cycle length	7
Negligible pedestrian volume	4



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Pedestrian Settings

- **Guidelines**

- **Pedestrian change interval (PCI)**

- Pedestrian walking speed
 - Pedestrian clearance time (PCT)



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Pedestrian Settings

- **Guidelines**
 - **Pedestrian walking speed**
 - TMUTCD – 4 fps
 - Other references – 3.5 fps
 - Children and elderly pedestrians – 3.0 fps
 - **Pedestrian clearance time (PCT)**
 - Equation: $PCT = D_c/V_p$
 - where,
 - D_c = curb to curb crossing distance (ft)
 - V_p = pedestrian walking speed (fps)

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Pedestrian Settings

- **Guidelines**
 - **Pedestrian clearance time (PCT)**

Pedestrian Crossing Distance, ft	Walking Speed, ft/s		
	3.0	3.5	4.0
	Pedestrian Clearance Time (PCT), s		
20	7	6	5
30	10	9	8
40	13	11	10
50	17	14	13
60	20	17	15
70	23	20	18
80	27	23	20
90	30	26	23
100	33	29	25

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Pedestrian Settings

- **Concepts**
 - **Two options for pedestrian change interval**

Pedestrians

Option 1

Option 2*

*Use Extended Pedestrian Clear
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Pedestrian Settings

- **Guidelines**
 - **Pedestrian change interval (PCI)**
 - **Option 1**
 - Ped clear during vehicle green
 - $PCI = PCT$
 - Use with permitted or prot-perm left-turn mode
 - **Option 2**
 - Ped clear during vehicle green and $Y + R_c$
 - $PCI = PCT - (Y + R_c)$
 - Consider when left turn phases are protected



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Summary

- **Chapter 2 Guidelines**
 - **Phase settings**
 - Minimum green setting
 - Maximum green setting
 - Yellow change interval
 - Red clearance interval
 - Phase recall mode
 - Passage time
 - **Detector settings**
 - **Pedestrian settings**
- **Questions?**



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2. Signal Coordination Timing

- **Chapter 3 Guidelines**
 - **Coordination potential**
 - **System settings**
 - Cycle length
 - Offset
 - Phase sequence
 - Force mode
 - Transition mode
 - Coordination mode
 - **Phase settings**
 - Phase splits
 - Dynamic splits
 - Maximum green



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Coordination Potential

• Concepts

– *What intersections should be included in a coordinated signal system?*

– Considerations

- Traffic volume
- Segment length (distance between signals)
- Speed
- Access point activity
- Cycle length
- Signal system infrastructure

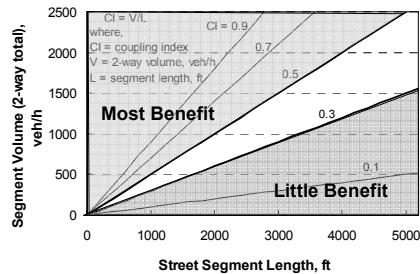


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Coordination Potential

• Guidelines

– *Coupling index*

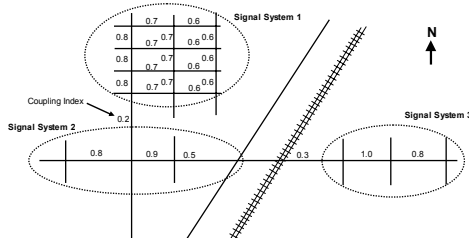


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Coordination Potential

• Guidelines

– *Identify logical system boundaries*



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System Settings

- **Settings Defining System Operation**

- *Cycle length*
- *Offset*
- *Phase sequence*
- *Force mode*
- *Transition mode*
- *Coordination mode*



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Cycle Length

- **Concepts**

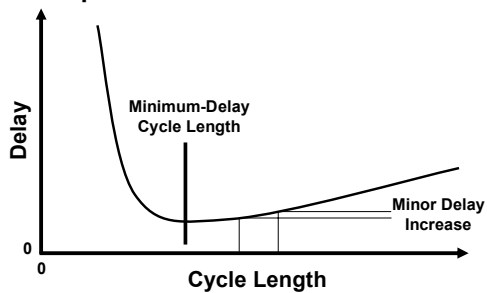
- *Total time to complete one sequence of signalization of all movements at an intersection*
- *Typical cycle length range*
 - Minor arterial streets: 60 to 120 s
 - Major arterial streets: 90 to 150 s
- *Optimum cycle length based on...*
 - Traffic volume, speed,
 - Intersection capacity, phase sequence,
 - Segment length



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Cycle Length

- **Concepts**



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Cycle Length

• Guidelines

- **Longer cycle lengths**
 - Increase capacity (1 percent for 10 s increase)
 - More conducive to two-way progression
 - Increase queue length
- **Shorter cycle length**
 - Reduce delay (if adequate capacity provided)
- **Under-saturated intersections**
 - Use minimum delay cycle length
- **Over-saturated intersections**
 - Use shorter cycle length to minimize spillback



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Cycle Length

• Guidelines

Average Segment Length, ft	Cycle Length by Street Class and Left-Turn Phasing, s					
	Major Arterial Street			Minor Arterial Street or Grid Network		
	No Left-Turn Phases	Left-Turn Phases on One Street	Left-Turn Phases on Both Streets	No Left-Turn Phases	Left-Turn Phases on One Street	Left-Turn Phases on Both Streets
250				50	50	50
500				60	90	100
1000				50	90	120
1500	90	120	150	60	80	120
2000	100	120	140	80	90	100
2500	90	140	150	100	100	120
3000	90	100	160			
3500	100	120	120			
4000	110	120	140			
4500	120	120	150			
5000	140	140	150			

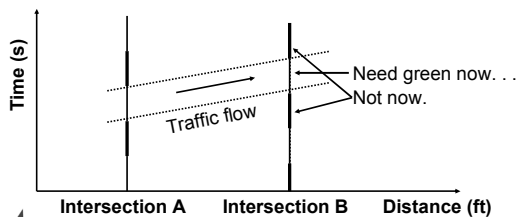


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Offset

• Concepts

- **Put green time where it is needed in the cycle to maximize flow**

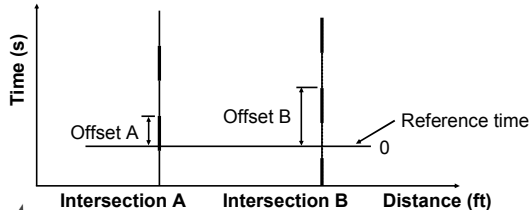


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Offset

• Concepts

- *Offset defines when the reference phase green starts (or ends) relative to a system reference time*

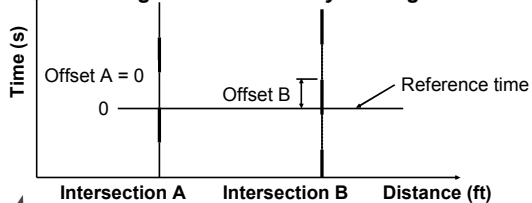


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Offset

• Concepts

- *Defined for one direction of travel*
- *Typically the same phase at each intersection*
- *Offset ranges from 0 s to “cycle length – 1 s”*



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Offset

• Guidelines

- *When resources are available...*
 - Use PASSER II or similar software tool
- *When resources are not available...*
 - Use “Kell Method” (in *Handbook* pp. 3-17 to 3-20)
 - Graphical solution for good two-way progression
 - Does not require traffic counts, just...
 - Progression speed
 - Splits
 - Signal spacing

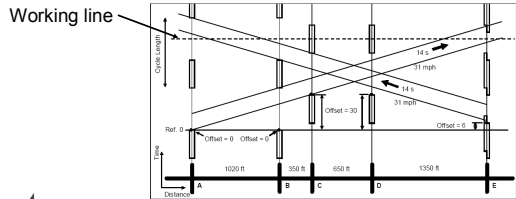


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Offset

Guidelines

- Start with Intersection A, then B, ... etc.
- Center red or green on working line
- Automated in TSCO *Analysis*



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Offset

TSCO Input Data

- Signal presence
- Signal location
- Offset
- Phase splits
- Change periods
- Phase sequence

Signal Timing Data

Data Description		1	2	3	4
Search	Node Description:	1	0	3	0
	Signal present? (Check = yes)	1	0	1	0
	Distance coordinate (x), ft.	0	2260	0	0
	Offset, s	0	55	0	0
Phase 1	Phase split, % of cycle:	12%	33%	0	0
	Green interval, s:	4	19	0	0
Westbound	Change period (Y + RC), s:	4	4	0	0
Left Turn	Phase sequence:	Lead	Lag	Lead	Lag
Phase 2	Phase split, % of cycle:	52%	30%	0	0
	Green interval, s:	30	17	0	0
Eastbound	Change period (Y + RC), s:	6	4	0	0



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Offset

TSCO Input Data

- Segment speed
 - Speed of progressed traffic
 - TSCO can model mid-block speed changes

Schematic drawing of roadway		1	2	3	4
x →		A	B	C	D
Segment Data		A	B	C	D
Segment:		A	B	C	D
Progression speed, mph:		40	40	40	40



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Offset

• Worksheet Controls

– Cycle length range

- Current
- Minimum
- Maximum

– “Search”

- Find optimal offsets & cycle length

– “Tweak”

- See if a small improvement in offsets is possible



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ion Optimizes									
5/23/2008					System cycle length, s				
7:00 to 8:00 am					Minimum 70 Maximum 70				
Node Data									
5	6	7	8	9	10				
5	0	0	0	0	0	9	0	1	
3950					4800		7740		
6					35		0		
Roadway: Main Street Phase 2									
Location:									
Signal Timing Data									
Data Description									
Search	Node Description								1
Signal present? (Check = yes)									
Tweak	Distance coordinate (x), ft.								0
Offset, s:									
Phase split, % of cycle:									
Green interval, s:									
Change period (Y + RC), s:									
Left Turn Phase sequence:									

Offset

• Measures of Effectiveness

– Bandwidth

- Larger is better

– Efficiency

- Larger is better

– Attainability

- Larger is better



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System Measures of Effectiveness		
Bandwidth, s:	27.0	
Weighted Efficiency:	19.3%	Fair
Weighted Attainability:	75.1%	Fine tune

Example 3: Timing Plan Design

• Goals

- 1) Find the optimum timing plan (cycle length and offsets) for a coordinated signal system

• Steps

- 1) Collect signal system data
- 2) Identify the optimum timing plan (use TSCO)

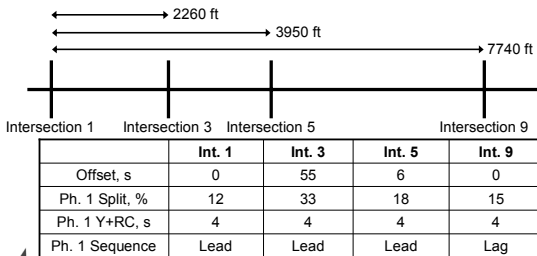


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Example 3: Timing Plan Design

• Step 1: Collect Signal System Data

– Cycle length range: 60 to 80 s



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Example 3: Timing Plan Design

• Step 1: Collect Signal System Data

	Int. 1	Int. 3	Int. 5	Int. 9
Ph. 2 Split, %	52	30	44	41
Ph. 2 Y+RC, s	6	4	6	6
Ph. 5 Split, %	20	30	12	14
Ph. 5 Y+RC, s	3	4	3	3
Ph. 5 Sequence	Lead	Lag	Lag	Lead
Ph. 6 Split, %	44	33	50	42
Ph. 6 Y+RC, s	6	4	6	6

– Progression speed: 40 mph



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Example 3: Timing Plan Design

• Step 2: Identify Optimal Timing Plan

– Enter input data

- Enter cycle length range: 60 to 80 s
- Uncheck the box for nodes 7 and 10
 - This data will be used later
- Verify distance and offset data

Texas Signal Coordination Optimizer									
Roadway: Main Street	Phase 2	Analysis Date: 8/24/2003	System cycle length, s		60				
Location: EB	Analysis Period: 7:00 to 9:00 am	Minimum: 60	Maximum: 80						
Signal Timing Data									
	Data Description				Node Data				
Search	Node Description				1	2	3	4	5
	Signal present? (check = yes)				<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	Distance coordinate (x), ft				0	2260	2950	3950	7740
Twake	Offset, s				0	55	6	35	0



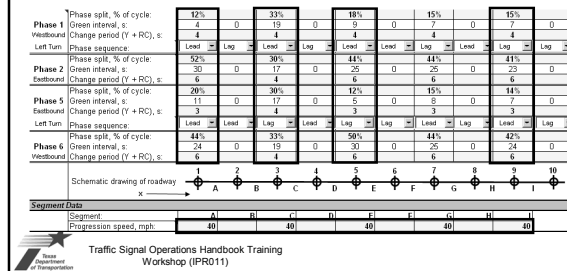
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Example 3: Timing Plan Design

• Step 2: Identify Optimal Timing Plan

– Enter input data

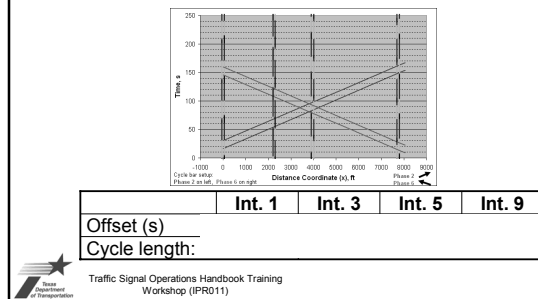
• Verify phase and speed data



Example 3: Timing Plan Design

• Step 2: Identify Optimum Timing Plan

– Click the “Search” button



Example 4: Timing Plan Design

• Given

– The signal system from Example 3 and two alternative locations for a proposed new signal (see next slide for details)

• The Questions

- What is the optimal offset for the proposed signal for each alternative?
- What is the optimal bandwidth for each alternative?
- Which alternative is best?

Example 4: Timing Plan Design

- The Data
 - Same data as for Example 3, except...
 - Cycle length is 70 s
 - New signal (check the box for node # 7)
 - Alternative 1
 - Distance (x): 4,800 ft from signal 1
 - Offset: 30 s
 - Alternative 2
 - Distance (x): 5,200 ft from signal 1
 - Offset: 30 s
- Work for 5 minutes
 - Click “Tweak” to evaluate each option



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Example 4: Timing Plan Design

- The Answers
 - Alternative 1 (4,800 ft)



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Example 4: Timing Plan Design

- The Answers
 - Alternative 2 (5,200 ft)



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Phase Sequence

- **Concepts**
 - Order by which the phases are presented
 - Lead-lead, lag-lag, lead-lag
 - More discussion in Lesson 3

Time

Phase Sequence

- **Guidelines**
 - **Lead-lead**
 - Most common, minimizes impact of short bay
 - **Lag-lag**
 - Some districts use it to improve efficiency with protected-permitted operations
 - Watch out for yellow trap (discussed in Lesson 3)
 - Consider maximum recall for left-turn phase

Time

Phase Sequence

- **Guidelines**
 - **Lead-lag**
 - Can improve the quality of progression
 - Watch out for yellow trap
 - Consider maximum recall for lagging left-turn

Time

Force Mode

- **Concepts**

- **Force mode**
 - Fixed mode (“cycle” in Eagle)
 - Floating mode (“plan” in Eagle)
- **Determines when non-coordinated phases are terminated during cycle to ensure progression**
- **Termination points: force or yield**
- **Force-off points and yield points are computed in controller using the entered phase splits**

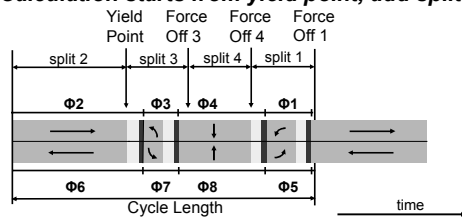


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Force Mode

- **Concepts**

- **Fixed mode**
- **Established when plan is implemented**
- **Calculation starts from yield point, add split**

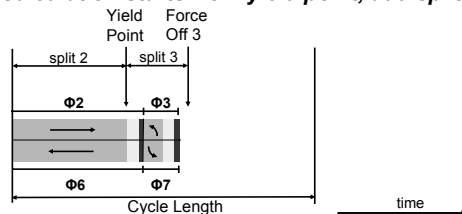


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Force Mode

- **Concepts**

- **Floating mode**
- **Established at start of phase (dynamic)**
- **Calculation starts from yield point, add split**

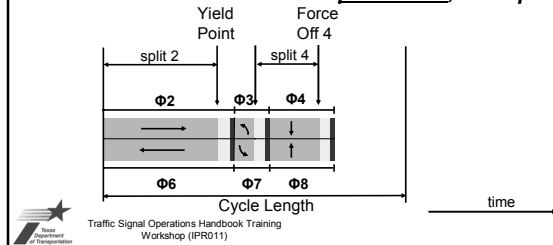


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Force Mode

• Concepts

- *Floating mode*
- *Established at start of phase (dynamic)*
- *Calculation starts from phase end, add split*

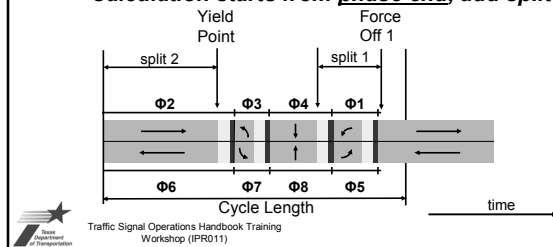


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Force Mode

• Concepts

- *Floating mode*
- *Established at start of phase (dynamic)*
- *Calculation starts from phase end, add split*



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Force Mode

• Concepts

- *Fixed mode*
 - Excess time from an early non-coordinated phase available to a later non-coordinated phase
 - Usually more efficient than floating mode
- *Floating mode*
 - Excess time from all non-coordinated phases available to coordinated phase
 - Can be helpful IF an early return to the coordinated phase is desirable



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Force Mode

• Guidelines

- *Fixed mode should be used*
- *Unless...*
 - Extensive queues exist for the coordinated movements at the start of green and
 - Minor movement volumes are low



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Transition Mode

• Concepts

- *Used when a new timing plan is invoked*
- *Dictates how splits and offset are altered for the next few cycles to reflect new plan*
- *Modes*
 - Short-way
 - Truncates or lengthens phases as needed
 - Change is incremental and spread over several cycles
 - Dwell
 - Dwells in the coordinated phase until synchronized
 - Change occurs in one cycle



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Transition Mode

• Guidelines

- *Choice of mode is based on...*
 - Cycle length
 - Minor movement volume

Minor Movement Volume	1 st Choice Transition Mode	
	Short Cycle	Long Cycle
Low	Dwell	Short-way
High	Dwell or Short-way	Short-way



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Coordination Mode

- **Concepts**
 - *Modes vary among controller types*
 - *Defines how and when minor movement calls received during coordinated phase are served*
 - *Simple mode*
 - Any call received before yield point terminates phase (at yield point) and is served in sequence
 - *Complicated mode*
 - Only calls to next phase are considered just prior to their potential time period in sequence



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Coordination Mode

- **Guidelines**
 - *If pedestrian demand is significant then...*
 - Consider a mode that allows the coordinated phase to dwell in the WALK indication
 - *If volume on the cross street is light then...*
 - Consider a mode that yields only to the next phase during the permissive yield period (or previous phase)



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Phase Settings

- **Settings Defining Phase Operation**
 - *Phase splits*
 - *Dynamic splits*
 - *Maximum green*

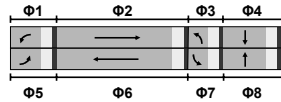


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Phase Splits

• Concepts

- Sum of green, yellow, and red clearance
- Non-coordinated splits based on volume (average + random excess)
- Allocate rest of cycle to coordinated phases



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Phase Splits

• Guidelines

- **Handbook worksheet (p. 3-24)**
 - Collect volume and lane count data
 - Allocate green time and compute splits (critical movement analysis)
- Automated in TSCO

Phase Split Calculation Worksheet									
General Information	Cycle Length (C) = 100			Analysis Period: _____					
Location: (Site ID & Right-of-Way)									
Approach and Lane Allocation Diagram									
Approach	Eastbound		Westbound		Northbound		Southbound		
Movement No.	LT & Thru	LT & Thru	LT & Thru	LT & Thru	LT & Thru	LT & Thru	LT & Thru	LT & Thru	LT & Thru
Volume (V _{ij}) with V _{ij} = 1, 2, 3, ...	100	100	100	100	100	100	100	100	100
Lane (L _{ij})	1	2	1	2	1	2	1	2	1
Critical Movement and Minimum Green									
Volume x red clearance (V _{ij} × R)	0	0	0	0	0	0	0	0	0
Minimum green (G _{min})	0	0	0	0	0	0	0	0	0
Phase Sequence	1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100								
Opening Volume (V _{ij}) with V _{ij} = 1, 2, 3, ...	100	100	100	100	100	100	100	100	100
Critical Movement (C _{ij}) with C _{ij} = 1, 2, 3, ...	10	10	10	10	10	10	10	10	10
Duration (D _{ij}) with D _{ij} = 1, 2, 3, ...	10	10	10	10	10	10	10	10	10
Allocation (A _{ij}) with A _{ij} = 1, 2, 3, ...	10	10	10	10	10	10	10	10	10
Minimum Green	10	10	10	10	10	10	10	10	10
Lane volume without lag (V _{ij})	100	100	100	100	100	100	100	100	100
Lane (L _{ij})	1	2	1	2	1	2	1	2	1
Average Green (G _{ij})	10	10	10	10	10	10	10	10	10
For signal (S _{ij}) with S _{ij} = 1, 2, 3, ...	10	10	10	10	10	10	10	10	10
Phase split (S _{ij})	10	10	10	10	10	10	10	10	10
Note: See page 3-24 for details on the worksheet.									



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Example 5: Phase Splits

• Goals

- 1) Determine the turn movement counts for an intersection
- 2) Use these counts to compute reasonable evening peak-period phase splits

• Steps

- 1) Collect intersection data
- 2) Estimate the peak-period volume
- 3) Compute phase splits



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Example 5: Phase Splits

• Step 1: Collect Intersection Data

– AADT

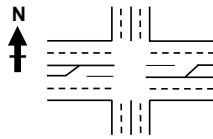
- Major (E/W): 15,500 veh/d
- Minor (N/S): 7,500 veh/d

– Functional class

- Major (E/W): arterial
- Minor (N/S): arterial

– Configuration

- Major (E/W): 1 left-turn and 2 through lanes
- Minor (N/S): 2 through lanes



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Example 5: Phase Splits

• Step 1: Collect Intersection Data

– Signal timing data

• Phasing

- Major (E/W) left-turn phase on each approach
- Major (E/W) through phase on each approach
- Minor (N/S) through phase on each approach

• Cycle length: 80 s

• Yellow + red clearance settings

- All phases: 5 s

• Minimum green settings

- Major (E/W) left-turn phase: 6 s
- Major (E/W) through phase: 12 s
- Minor (N/S) through phase: 14 s



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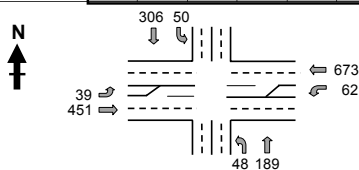
Example 5: Phase Splits

• Step 2: Estimate Peak-Period Volume

– Same volume data from Example 2

Volumes

Approach:	Eastbound		Westbound		Northbound		Southbound	
Movement, No.: ¹	LT, 5	TH+RT, 2	LT, 1	TH+RT, 6	LT, 3	TH+RT, 8	LT, 7	TH+RT, 4
Evening Peak Period								
Volume distribution factor	40		60		40		60	
Approach volume, veh/h	430		736		737		366	
Volume (v), veh/h (i = 1, 2, 3, ..., 8)	39	451	62	673	48	189	50	306



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Example 5: Phase Splits

- **Step 2: Estimate Peak-Period Volume**
 - Transfer from “Volumes” tab into “Splits” tab
 - Type each number using keyboard, or
 - Copy and paste the values

“Volumes” row 34:

Evening Peak Period									
Volume distribution factor	40		60		40		60		
Approach volume, veh/h	491		736		797		666		
Volume (q), veh/h (i = 1,2,3,...,8)	39	451	62	673	48	189	50	306	

Ctrl-c to copy

“Splits” row 11:

Volume and Lane Geometry Input									
Approach:	Eastbound	Westbound	Northbound	Southbound					
Movement, No. 1	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Volume (q), veh/h (i = 1,2,3,...,8)	39	451	62	673	48	189	50	306	
Lanes (n)	1	2	1	2	0	2	0	2	

Edit → Paste Special → Values to paste



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Example 5: Phase Splits

- **Step 3: Compute Phase Splits**
 - Cycle length: 80 s
 - Approach configuration:
 - E/W: 1 left-turn + 2 through lanes, LT & TH phase
 - N/S: 2 through lanes, LT & TH in same phase

Splits

Phase Split Calculation Worksheet									
General Information									
Location:	Main St. & Peachtree Drive				Analysis Period:	7:00 to 9:00 am			
Cycle Length (C), s	80				Eastbound & Westbound Phasing				
Phase 2	EB				Northbound & Southbound Phasing				
	LT Phase & TH Phase				LT & TH in same phase				
Volume and Lane Geometry Input									
Approach:	Eastbound		Westbound		Northbound		Southbound		
Movement, No. 1	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Volume (q), veh/h (i = 1,2,3,...,8)	39	451	62	673	48	189	50	306	
Lanes (n)	1	2	1	2	0	2	0	2	
Change Period and Minimum Green									
Yellow + red clearance (Y), s	5		5		5		5		
Minimum green (G _{min}), s	6		12		14		14		



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Example 5: Phase Splits

- **Step 3: Compute Phase Splits**
 - Yellow + red clearance settings
 - All phases: 5 s
 - Minimum green settings
 - Major (E/W) left-turn phase: 6 s
 - Major (E/W) through phase: 12 s
 - Minor (N/S) through phase: 14 s

Phase Split Calculation Worksheet									
General Information									
Location:	Main St. & Peachtree Drive					Analysis Period: 7:00 to 9:00 am			
Cycle Length (C), s	80					Eastbound & Westbound Phasing			
Phase 2	EB					Northbound & Southbound Phasing			
	LT Phase & TH Phase					LT & TH in same phase			
Volume and Lane Geometry Input									
Approach:	Eastbound		Westbound		Northbound		Southbound		
Movement, No. 1	LT 5	TH+RT 2	LT 1	TH+RT 6	LT 3	TH+RT 8	LT 7	TH+RT 4	
Yellow + red clearance (Y), s	5		5		5		5		
Minimum green (G _{min}), s	6		12		14		14		



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Example 5: Phase Splits

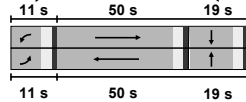
• Step 3: Compute Phase Splits

– Results from “Splits” worksheet

- 63 percent of cycle available for phases 2 & 6

Volume and Lane Geometry Input							
Approach:	Eastbound		Westbound		Northbound		Southbound
Movement No.:	LT, 5	TH+RT, 2	LT, 1	TH+RT, 6	LT, 3	TH+RT, 8	LT, 7
Computed Phase Splits							
Phase split (T), s	11	50	11	50	0	19	0
(see note E)							
Phase split, % (= 100 T/C)	11	63	11	63	0	24	0

– Equivalent ring structure



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Example 6: Phase Splits

• Given

- AADTs, approach configurations, and phasing data for an intersection (provided in next slide)

• The Question

- What phase splits should be used for each movement phase?



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Example 6: Phase Splits

• The Data

- Same data as for Example 5, except...

- Phasing
 - Minor (N/S) left-turn phase on each approach
- Cycle length: 70 s
- Minor (N/S) left-turn lanes: 1 per approach
- Yellow + red clearance:
 - Minor (N/S) left-turn phase: 5 s
- Minimum green settings:
 - Minor (N/S) left-turn phase: 6 s

• Work for 5 minutes



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Example 6: Phase Splits

• The Answers

Phase Split Calculation Worksheet									
General Information									
Location:	Main St. & Peachtree Drive				Analysis Period:	7:00 to 9:00 am			
Cycle Length (C), s:	70		Eastbound & Westbound Phasing			Northbound & Southbound Phasing			
Phase 2:	EB		LT Phase & TH Phase			LT Phase & TH Phase			
Volume and Lane Geometry Input									
Approach:	Eastbound		Westbound		Northbound		Southbound		
Movement, Mov. 1:	LT, 5		TH+RT, 2		LT, 1		TH+RT, 8		
Volume (V _i veh/h) (i = 1, 2, 3, 6):	39		451		62		673		48
Lanes (L _i):	1		2		1		2		1
Change Period and Minimum Green									
Yellow + red clearance (Y _r), s:	5		5		5		5		5
Minimum green (G _m), s:	6		12		6		12		6
Computed Phase Splits									
Phase split (P _i), s:									
(see note B)									
Phase split, % (P = 100 V/C):									



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Dynamic Splits

• Concepts

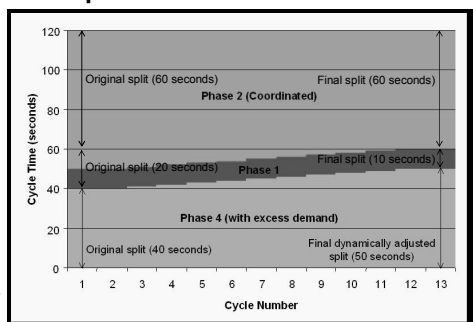
- *Controller automatically adjusts the phase splits on a cycle-by-cycle basis*
- *Takes time from a light non-coordinated phase (gapping out) to a heavier non-coordinated phase (being forced off)*
- *Works in coordinated mode*
- *Does not work if maximum recall is used*
 - *Lagging left-turn phases are often on maximum recall*



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Dynamic Splits

• Concepts



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Dynamic Splits

- **Guidelines**
 - *Limited information on this setting*
 - *Research indicates benefits obtained when...*
 - Left-turn phases lead the through phases
 - Traffic volumes vary significantly and unpredictably
 - *May also be beneficial if resources limit the frequency of timing plan updates*



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Maximum Green

- **Guidelines**
 - *Most controllers have the option to limit the split duration*
 - Max 1
 - Max 2
 - Max inhibit
 - *Maximum green is redundant to force off*
 - *Recommend inhibit maximum green termination during coordinated operation*
 - Maximum recall can still be used



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Summary

- **Chapter 3 Guidelines**
 - *Coordination potential*
 - *System settings*
 - *Phase settings*
- **Questions?**



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3. Signal Phasing & Operation

- **Appendix A Guidelines**
 - *Left-turn operational mode*
 - *Left-turn phasing*
 - *Right-turn phasing*
 - *Pedestrian phasing*



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Left-Turn Operational Mode

- **Concepts**
 - **Permissive**
 - Left-turn drivers yield to oncoming vehicles
 - **Protected**
 - Left-turn drivers have right-of-way
 - **Protected-permissive**
 - Left-turn drivers have a protected phase
 - They can also turn during green ball, after yielding to oncoming vehicles



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Left-Turn Operational Mode

- **Guidelines**
 - **Mode selection based on...**
 - Left and opposing through volumes
 - Number of opposing through lanes
 - Cycle length
 - Opposing traffic speed
 - Sight distance
 - Crash history

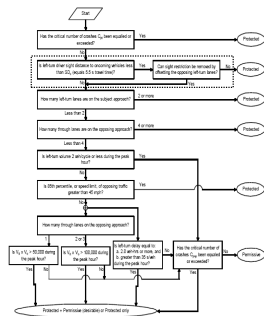


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Left-Turn Operational Mode

Guidelines

- Flow chart from Handbook p. A-9
 - 11 questions
- Consider each approach separately
- Automated in TSCO "Left-Turn Mode" worksheet



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Example 7: Left-Turn Mode

Goals

- 1) Choose left-turn modes for each approach at an intersection

Steps

- 1) Collect intersection data
- 2) Choose left-turn modes

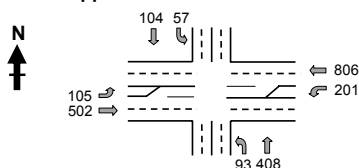


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Example 7: Left-Turn Mode

Step 1: Collect Intersection Data

- Cycle length: 100 s
- Volume and lane geometry
 - All approaches have 2 through lanes
 - E/W approaches have 1 left-turn lane



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Example 7: Left-Turn Mode

• Step 1: Collect Intersection Data

– Crash history

Approach	EB	WB	NB	SB
Crashes	4	5	4	2

– Time period for crashes: 2 years

– Approach speeds

- E/W: 45 mph
- N/S: 35 mph

– Sight Distance

- Adequate for left-turn drivers



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Example 7: Left-Turn Mode

• Step 2: Choose Left-Turn Modes

– Enter input data

- Verify volume, lane data
- Enter crash history
- Enter speed
- Indicate whether sight distance is adequate

Volume and Lane Geometry Input									
Approach:	Eastbound		Westbound		Northbound		Southbound		
Movement, No. 1:	LT, 5	TH+RT, 2	LT, 1	TH+RT, 6	LT, 3	TH+RT, 8	LT, 7	TH+RT, 4	
Volume, veh/h	105	502	201	806	93	408	57	104	
Lanes	1	2	1	2	0	2	0	2	
Crash History									
Left-turn related crashes	4		5		4		2		
Time period for crashes, years	4		2		4		2		
Speed and Sight Distance									
Approach speed, mph	45		45		35		35		
Minimum sight distance (SD), ft	360		360		280		280		
Is sight distance for the left-turn driver adequate?	Yes		Yes		Yes		Yes		



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Example 7: Left-Turn Mode

• Step 2: Choose Left-Turn Modes

11 answers

Volume and Lane Geometry Input									
Approach:	Eastbound		Westbound		Northbound		Southbound		
Movement, No.:	LT, 5	TH+RT, 2	LT, 1	TH+RT, 6	LT, 3	TH+RT, 8	LT, 7	TH+RT, 4	
Crash History	4		5		4		2		
Suggested left-turn mode:									
Permitted	Protected-Permitted	Permitted	Permitted	Permitted	Permitted	Permitted	Permitted	Permitted	
Has the critical number of crashes (CNC) been equaled or exceeded?	No	No	No	No	No	No	No	No	
Is left-turn driver sight distance less than the required value?	No	No	No	No	No	No	No	No	
Are there two or more left-turn lanes?	No	No	No	No	No	No	No	No	
Are there two or more through lanes on the opposing approach?	No	No	No	No	No	No	No	No	
Is the left-turn volume 2 vehicles or less?	No	No	No	No	No	No	No	No	
Is the speed of opposing traffic greater than 45 mph?	No	No	No	No	No	No	No	No	
How many through lanes on the opposing approach?	2	2	2	2	2	2	2	2	
Is $V_L + V_T > 50,000$?	NA	NA	NA	NA	NA	NA	NA	NA	
Is $V_L + V_T > 100,000$?	No	No	No	No	No	No	No	No	
Is left-turn delay > 2.0 s with a > .35 Green-to-permissive city grouping?	No	No	No	No	No	No	No	No	
Has the critical number of crashes (CNC) been equaled or exceeded?	No	No	No	No	No	No	No	No	

High volumes of conflicting traffic

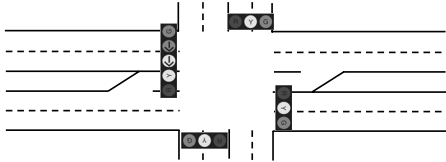


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Example 7: Left-Turn Mode

• Step 2: Choose Left-Turn Modes

Volume and Lane Geometry Input				
Approach:	Eastbound	Westbound	Northbound	Southbound
Movement No.: 1	LT, 5 TH+RT, 2	LT, 1 TH+RT, 6	LT, 3 TH+RT, 8	LT, 7 TH+RT, 4
Analysis Results				
Suggested left-turn mode:	Permissive	Protected-Permissive	Permissive	Permissive



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Example 8: Left-Turn Mode

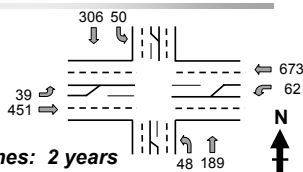
- Given
 - Volumes, lane counts, and operational data for an intersection (shown on next slide)
- The Question
 - What left-turn mode should be used for each intersection approach?



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Example 8: Left-Turn Mode

- The Data
 - Cycle length: 100 s
 - Crash history
 - see table below
 - Time period for crashes: 2 years
 - Approach speed
 - E/W: 45 mph, N/S: 35 mph
 - Available sight distance
 - E/W: 335 ft, N/S: 400 ft (compare with row 18 values)
- Work for 5 minutes



Approach	EB	WB	NB	SB
Crashes	4	5	4	2



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Example 8: Left-Turn Mode

• The Answer



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Left-Turn Phasing

• Concepts

– *Sequence of service provided to left-turn phases, relative to other phases*

– Options

- Permissive-only (no left-turn phase)
- Leading left-turn phase
- Lagging left-turn phase
- Split



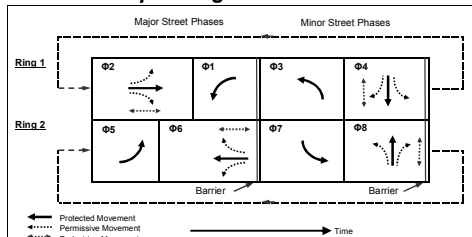
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Left-Turn Phasing

• Concepts

– *Lead-lag phasing used for major street*

– *Lead-lead phasing used for minor street*



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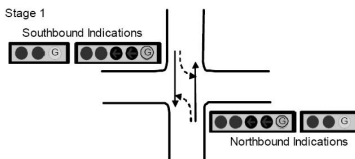
Left-Turn Phasing

• Concepts

– Yellow trap

- Can occur with lead-lag or lag-lag sequence and protected-permissive mode
- Conflict between left-turn and oncoming vehicles at the end of the adjacent through phase

– Stage 1

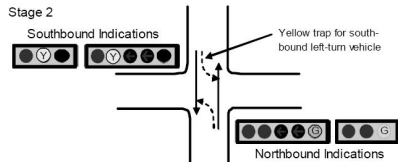


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Left-Turn Phasing

• Concepts

- Trap occurs to the left-turn movement adjacent to the first through phase that ends
- Stage 2 – change interval for southbound



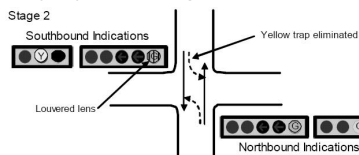
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Left-Turn Phasing

• Concepts

– Dallas phasing solution to yellow trap problem

- Green ball in left-turn head is assigned to an overlap with adjacent and opposing through phases
- Use louvers to prevent this indication from being seen by adjacent through movement



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Left-Turn Phasing

- **Concepts**
 - *Split phasing*

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Left-Turn Phasing

- **Guidelines**
 - *Lead-lead phasing*
 - Consistent with driver expectation
 - Minimizes conflict between left turn and through vehicles by...
 - Clears left-turn vehicles during initial protected phase, leaving few permissive left-turns
 - Clears left-turn vehicles that may have spilled back into through lanes before the through phase starts

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Left-Turn Phasing

- **Guidelines**
 - *Lag-lag phasing*
 - Ensures both through phases start together
 - With protected-permissive mode...
 - Minimizes the need to call the left-turn phase
 - Reduces delay to left-turn movements that may arrive with the through platoon
 - Yellow trap can be a problem

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Left-Turn Phasing

• Guidelines

– *Lead-lag phasing*

- Can improve progression
- Can be used when leading left-turn phase serves left turns from a shared lane
- With protected-permissive mode...
 - Yellow trap can be a problem



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Left-Turn Phasing

• Guidelines

– *Split phasing*

- Less efficient than lead-lead, lead-lag, lag-lag
- May be helpful if...
 - Travel paths of left turns from opposing approaches cross within intersection
 - Left-turn and through must share a lane but left-turn phase is also required
 - Crash history of left-turn vehicles includes a large number of...
 - » Side swipe
 - » Head on

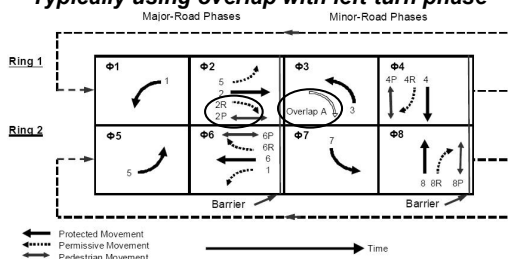


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Right-Turn Phasing

• Concepts

– *Typically using overlap with left-turn phase*



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Right-Turn Phasing

- **Guidelines**
 - *All of the following should be satisfied...*
 - Exclusive right-turn lane is available
 - Right-turn volume is high (300 veh/h or more)
 - Left-turn phase is provided
 - U-turns are prohibited or signed to yield
 - **Operational mode**
 - If pedestrians are present, use protected-permissive mode
 - If no pedestrians, use protected mode during both the left-turn and adjacent through phases

U-TURN
YIELD
TO
RIGHT
TURN

R10-16

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Pedestrian Phasing

- **Concepts**
 - *Alternative pedestrian phasing*
 - Leading pedestrian walk
 - Concurrent with adjacent through movement phase
 - Lagging pedestrian walk
 - Concurrent with adjacent through movement phase
 - Exclusive
 - Additional phase for pedestrians

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Pedestrian Phasing

- **Concepts**

The diagram illustrates three pedestrian phasing scenarios relative to a vehicle signal cycle (Vehicular Green, Yellow, Red):

- Pedestrians:** Shows a 'WALK' phase starting at the beginning of the 'Vehicular Green' phase. It defines 'Pedestrian Clearance Time = D_c/V_p ' and 'Minimum Pedestrian Time'.
- Leading Walk:** Shows the 'WALK' phase starting during the 'Vehicular Green' phase, overlapping with the vehicle's 'Flashing DW' (Don't Walk) phase.
- Lagging Walk:** Shows the 'WALK' phase starting at the beginning of the 'Vehicular Green' phase, but the 'Flashing DW' phase occurs later, during the vehicle's 'Yellow' phase.

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Pedestrian Phasing

- **Guidelines**

- **Leading pedestrian walk**

- Use where there are significant pedestrian-vehicle conflicts

- **Lagging pedestrian walk**

- Use where the right-turn volume is high, and
 - There is an exclusive right-turn lane, or
 - The two streets serve one-way traffic

- **Exclusive**

- ≥ 3000 ped/h for 8 hours
 - ≥ 2000 ped/h for 8 hours and $\geq 30\%$ vehicle turns
 - ≥ 2000 ped/h for 8 hours and ≥ 3 crashes in 3 years (City of Toronto, Canada, 2007)



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Summary

- **Appendix A Guidelines**

- **Left-turn operational mode**
 - **Left-turn phasing**
 - **Right-turn phasing**
 - **Pedestrian phasing**

- **Questions?**



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4. Advanced Signal Timing Settings

- **Appendix B Guidelines**

- **Dynamic maximum green settings**
 - **Variable initial settings**
 - **Gap reduction settings**
 - **Phase-sequence-related settings**
 - **Rail preemption settings**



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Advanced Signal Timing Settings

• Overview

- Often used when conditions are unusual
- Have influence on safety or operations

Feature	Primary Influence of Feature	
	Operations	Safety
Dynamic maximum	Yes	
Variable initial	Yes	
Gap reduction	Yes	
Phase-sequence settings	Yes	Yes
Rail preemption		Yes



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Dynamic Maximum Green

• Concepts

- Changes the maximum green in real time
- Responds to phases that consistently max-out or gap-out
- Responds in a gradual manner
 - User defined
- Set on a phase-by-phase basis



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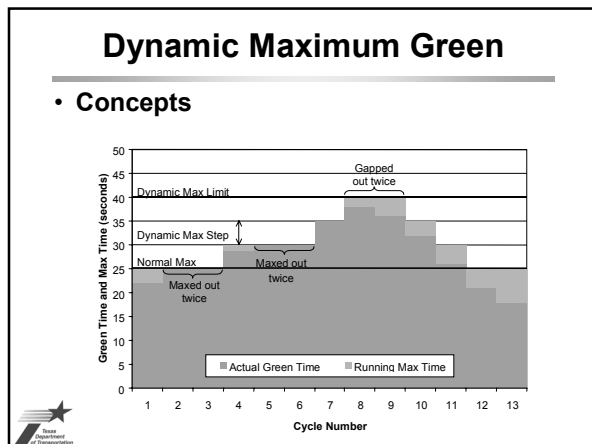
Dynamic Maximum Green

• Concepts

- Dynamic maximum limit
 - The boundary within which the green interval can be varied
- Dynamic maximum step
 - Amount of time added or subtracted during each adjustment



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Dynamic Maximum Green

• **Guidelines**

- *Use for phases serving movements that are...*
 - low-speed,
 - not coordinated, and
 - unpredictable in terms of traffic volume level
 - Special events or incidents
- *Operation is based on phase max-out*
 - Not desirable for high-speed approaches
- *If traffic demand is predictable, use settings by time-of-day*

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Dynamic Maximum Green

• **Guidelines**

- *Dynamic maximum limit*
 - Larger than maximum green setting
 - Large enough to accommodate peak without creating damaging queues elsewhere
- *Dynamic maximum step*
 - Relatively short
 - Balance between responsiveness and efficiency
 - Value of 5 to 10 s

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Variable Initial Settings

• Concepts

– *Used to ensure that vehicles queued between the stop line and the nearest upstream detector are served*

– Typical application

- Through movement with one or more upstream detectors present
- No stop bar detector present

– Settings

- Added initial
- Maximum initial



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Variable Initial Settings

• Concepts

– *Computes the minimum green duration based on arrivals during red or yellow*

– Added initial

- Amount by which the variable initial time period increases for each vehicle actuation in yellow or red

– Maximum initial

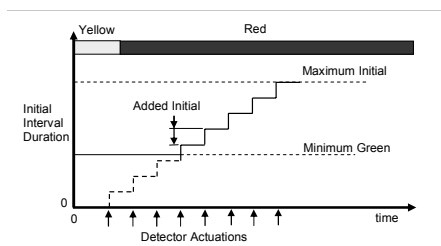
- Upper limit on the duration of variable initial time period



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Variable Initial Settings

• Concepts



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Variable Initial

Guidelines

- **Detection**
 - Locking memory
 - No delay
- **Minimum Green**
 - Based on driver expectancy

Phase	Approach Type	Minimum Green, s
Through	Major-road	8 to 15
Through	Minor-road	5 to 10
Left-turn	All	5 to 8



Added Initial

Guidelines

Number of Detectors ¹	Right-turn on red significant	No right-turn on red
	Added Initial, s/actuation	Desirable
1	2.0	2.5
2	1.3	1.5
3	0.8	1.0
4	0.6	0.8
5	0.5	0.6
6 or more	0.4	0.5

¹ – Total number of advance detectors associated with the subject phase.

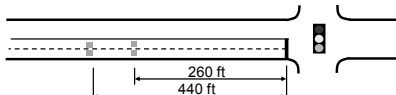


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Added Initial

Question

- **What is the added initial for the phase serving the approach shown?**
 - Negligible right-turns on red
 - Locking detection memory



Answer



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Maximum Initial

• Guidelines

– *Max. Initial (sec) = Distance (feet)/10*

Distance between Stop Line and Nearest Upstream Detector, ft	Maximum Initial, s
151 to 175	17
176 to 200	19
201 to 225	21
226 to 250	23
251 to 275	25
276 to 300	27
301 to 325	29
326 to 350	31



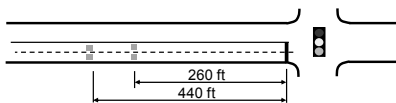
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Maximum Initial

• Question

– *What is the maximum initial for the phase serving the approach shown?*

- Negligible right-turns on red
- Locking detection memory



• Answer



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Gap Reduction Settings

• Concepts

- *Used to reduce gap needed to extend phase*
- *Typical applications – stop line detection*

- Phases serving high-volume movements
 - Provides queue clearance but less likely to extend to maximum green limit
 - Reduces delay to waiting movements
- Phases serving high truck volumes

– Settings

- Time before reduction
- Time to reduce
- Minimum gap



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Gap Reduction Settings

- **Concepts**
 - **Time before reduction**
 - Initial portion of the green interval before the extension timer limit is reduced

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Gap Reduction Settings

- **Concepts**
 - **Time to reduce**
 - Portion of the green interval during which the extension timer limit is reduced

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Gap Reduction Settings

- **Concepts**
 - **Minimum gap**
 - Extension timer limit after the time-to-reduce period
 - Less than or equal to passage time

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Passage Time

• Guidelines

- **Single advance detector per lane**
 - Use 3.5 s passage time, use presence mode
- **Stop line detection**
 - See table below, use presence mode
- **Steep upgrade and heavy vehicles**
 - Increase by up to 1.0 second

Detection Zone Length, ft	85 th Percentile Speed, mph				
	25	30	35	40	45
	Passage Time (PT), s				
20	3.0	3.0	3.0	3.5	3.5
40	2.0	2.5	2.5	3.0	3.0
60	1.5	2.0	2.5	2.5	2.5
80	1.0	1.5	2.0	2.0	2.5

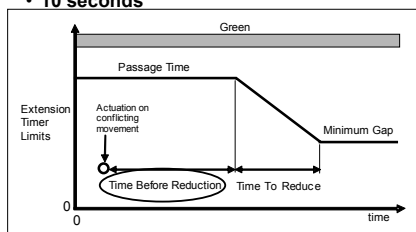


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Time Before Reduction

• Guidelines

- **Use the larger of...**
 - Minimum green, maximum initial, and
 - 10 seconds



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Time To Reduce

• Guidelines

- **Equal to one half of the difference between the minimum and maximum green settings**
- **Equation $TTR = (G_{max} - G_{min})/2$**

Minimum Green Setting, s	Time Before Reduction, s	Maximum Green Setting, s							
		20	25	30	35	40	45	50	55
		Time To Reduce, s							
5	10	8	10	13	15	18	20	23	25
10	10	5	8	10	13	15	18	20	23
15	15	n.a.	5	8	10	13	15	18	20
20	20	n.a.	n.a.	5	8	10	13	15	18



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Minimum Gap

Guidelines

- *Single advance detector or stop line detector*
 - See table below
- *Steep upgrade and heavy vehicles*
 - Increase by up to 1.0 second
- *Presence mode*

Detection Zone Length, ft	85 th Percentile Speed, mph									
	25	30	35	40	45	50	55	60	65	70
	Minimum Gap, s									
6	1.5	1.5	1.5	1.5	1.5	1.5	1.5	1.5	1.5	1.5
20	1.0	1.0	1.0	1.5	1.5	1.5	1.5	1.5	1.5	1.5
40	0.0	0.5	0.5	1.0	1.0	1.0	1.0	1.5	1.5	1.5
60	0.0	0.0	0.5	0.5	0.5	1.0	1.0	1.0	1.0	1.0
80	0.0	0.0	0.0	0.0	0.5	0.5	0.5	1.0	1.0	1.0



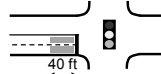
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Gap Reduction Settings

Question

- *What settings are needed for the phase serving the approach shown?*

- Approach speed: 40 mph
- Minimum green: 8 s
- Maximum initial: not used
- Maximum green: 40 s
- Passage time =
- Time before reduction =
- Time to reduce =
- Minimum gap =



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Phase-Sequence Settings

Conditional Service

- *Allow a previous phase in the ring to be serviced under certain conditions*
- *Sometimes used for left-turn phases*

Simultaneous Gap-Out

- *Ensures that active phases in both rings are in agreement to terminate (gap-out, max-out, etc.)*
- *Typically used for all phases ending at barrier*

Dual Entry


- *Ensures one phase in each ring served even if only one is called*
- *Typically used for through movement phases*




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Rail Preemption Settings

- **Settings**
 - *Right-of-way transfer*
 - Priority status
 - Preempt delay
 - Preempt memory
 - Preempt minimum green and walk
 - Preempt pedestrian change
 - *Track clear*
 - Track clear phases
 - Track green
 - *Dwell and Exit phases*






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Rail Preemption Settings


- **Guidebooks**
 - *Guide for Determining Time Requirements for Traffic Signal Preemption at Highway-Rail Grade Crossings (TxDOT 2003)*
 - Also known as Preemption Worksheet
 - *Texas MUTCD (section 8D.07)*
 - Consider preemption
 - When crossing is located within 200 ft of signal
 - Consider queue detection or other
 - When crossing is located more than 200 ft from signal
 - Consider pre-signal
 - When crossing is located within 50 ft of signal



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Right-of-Way Transfer

- **Concepts**
 - *Priority status*
 - Several preempts available
 - Priority determines which is used if several are called at the same time
 - *Preempt delay*
 - Time lag between detection and call for preempt
 - *Preempt memory*
 - With memory “on”, a detection is retained after it is received and regardless if it subsequently dropped



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Right-of-Way Transfer

- **Concepts**

- **Minimum green and minimum walk**
 - Minimum length of the green interval of phase that is active prior to preempt
- **Pedestrian change**
 - Minimum length of time provided for pedestrian change interval of a phase that is active prior to preempt
 - Follows the walk interval
- **Sometimes dictates need for advance preemption time (APT)**



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Right-of-Way Transfer

- **Guidelines**

- **Priority status**
 - Rail shall be assigned to Preempt 1 (TMUTCD)
- **Preempt delay**
 - In general, use 0.0 s
 - Exceptions (> 0.0 s)
 - If phantom preempt calls occur
 - If single track circuit used to cover multiple crossings
- **Preempt memory**
 - In general, operate with memory “on”
 - Exceptions (operate with memory “off”)
 - If phantom preempt calls occur
 - If multiple tracks with multiple preempts exist



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Right-of-Way Transfer

- **Guidelines**

- **Minimum green and minimum walk**
 - Should not be set to less than 2.0 s
 - A value less than 2.0 s may be used if needed to satisfy warning time requirements
- **Pedestrian change**
 - Provide normal change interval if possible
 - TMUTCD permits truncation of this interval if needed to ensure preemption time does not exceed warning time
 - Check the truncation exposure for peds



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Track Clear

- **Concepts**

- **Track clear phases**

- Phases that serve vehicles queued over the tracks during preempt sequence

- **Track green**

- Duration of green interval for track clear phase



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Track Clear

- **Guidelines**

- **Track clear phases**

- Green indication should always be used
 - Flashing red or yellow is not recommended

- **Track green**

- Minimum duration is equal to the queue clearance time
 - Desirable duration is equal to $APT + 15\text{ s}$
 - This duration will avoid a preempt trap



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Preempt Trap

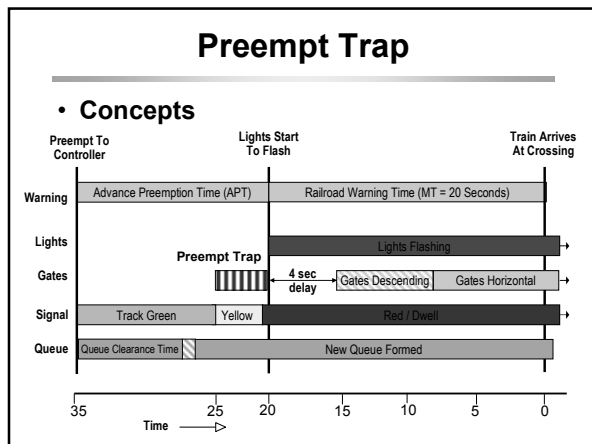
- **Concepts**

- **Characteristics**

- Occurs when track clear phase ends before the gates go down
 - Can cause vehicles to stop on tracks before arrival of train
 - Occurs when...
 - Advance preemption time is used, and
 - Variability in ROW transfer time or APT is not considered when setting duration of track green




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Dwell and Exit Phases

• **Concepts**


- **Dwell phases**
 - Follows the track clear phases
 - Cycles through phases that do not conflict with railroad crossing
- **Exit phases**
 - Phases that are active during the exit period
 - One phase per ring

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Dwell and Exit Phases

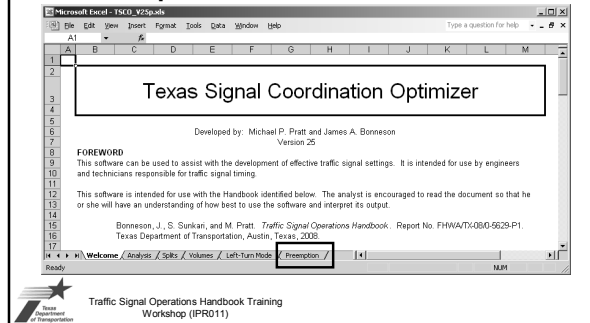
• **Guidelines**

- **Dwell phases**
 - All phases serving movements not blocked by the train
 - All dwell phases should be served in sequence during dwell period
 - Signal operation in flash mode is not recommended
- **Exit phases**
 - Typically the phases held in red (omitted) while the train is present

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TSCO Demonstration

• Preemption Worksheet



Microsoft Excel - TSCO_V25.xls

File Edit View Insert Format Tools Data Window Help

Type a question for help

A1 B C D E F G H I J K L M

1

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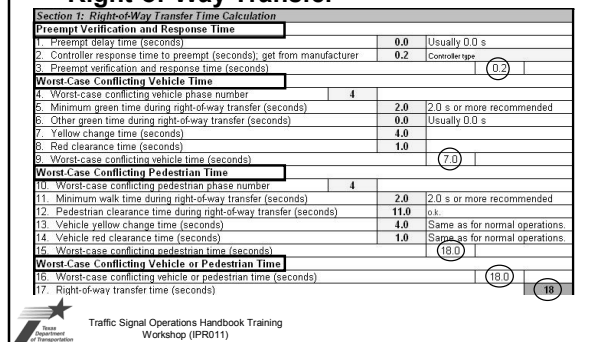
Ready

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TSCO Demonstration

• Right-of-Way Transfer



Section 1: Right-of-Way Transfer Time Calculation

Preempt Verification and Response Time

1. Preempt delay time (seconds)	0.0	Usually 0.0 s
2. Controller response time to preempt (seconds), get from manufacturer	0.2	Controller type
3. Preempt verification and response time (seconds)		0.2

Worst-Case Conflicting Vehicle Time

4. Worst-case conflicting vehicle phase number	4	
5. Minimum green time during right-of-way transfer (seconds)	2.0	2.0 s or more recommended
6. Other green time during right-of-way transfer (seconds)	0.0	Usually 0.0 s
7. Yellow change time (seconds)	4.0	
8. Red clearance time (seconds)	1.0	
9. Worst-case conflicting vehicle time (seconds)		7.0

Worst-Case Conflicting Pedestrian Time

10. Worst-case conflicting pedestrian phase number	4	
11. Minimum walk time during right-of-way transfer (seconds)	2.0	2.0 s or more recommended
12. Pedestrian clearance time during right-of-way transfer (seconds)	11.0	o.s.
13. Vehicle yellow change time (seconds)	4.0	Same as for normal operations.
14. Vehicle red clearance time (seconds)	1.0	Same as for normal operations.
15. Worst-case conflicting pedestrian time (seconds)		16.0

Worst-Case Conflicting Vehicle or Pedestrian Time

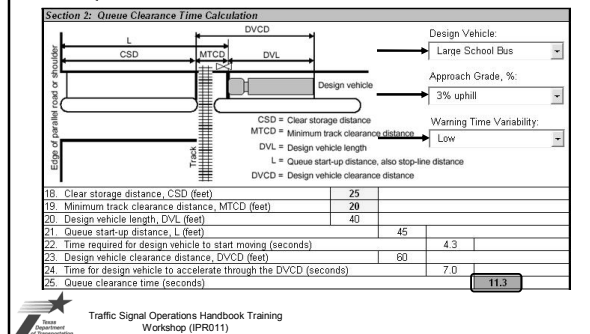
16. Worst-case conflicting vehicle or pedestrian time (seconds)		16.0
17. Right-of-way transfer time (seconds)		18.0

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TSCO Demonstration

• Queue Clearance Time



Section 2: Queue Clearance Time Calculation

Diagram illustrating the Queue Clearance Time Calculation:

- Design Vehicle: Large School Bus
- Approach Grade, %: 3% uphill
- Warning Time Variability: Low

Legend:

- CSD = Clear storage distance
- MTCD = Minimum track clearance distance
- DVL = Design vehicle length
- L = Queue start-up distance, also stop-line distance
- DVCD = Design vehicle clearance distance

18. Clear storage distance, CSD (feet)	25	
19. Minimum track clearance distance, MTCD (feet)	20	
20. Design vehicle length, DVL (feet)	40	
21. Queue start-up distance, L (feet)	45	
22. Time required for design vehicle to start moving (seconds)	4.3	
23. Design vehicle clearance distance, DVCD (feet)	80	
24. Time for design vehicle to accelerate through the DVCD (seconds)	7.0	
25. Queue clearance time (seconds)		11.3

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TSCO Demonstration

- Maximum Preemption Time
- Warning Time Check

Section 3: Maximum Preemption Time Calculation			
26. Right-of-way transfer time (seconds)	18.2		
27. Queue clearance time (seconds)	11.3		
28. Desired minimum separation time (seconds)	4.0	4.0 s recommended	
29. Maximum preemption time (seconds)			33.5
Section 4: Sufficient Warning Time Check			
30. Required minimum time, MT (seconds), per regulations	20.0	20.0 s required by TMUTCD	
31. Clearance time, CT (seconds), get from railroad	0.0	AREMA requirement: 0.0 s	
32. Minimum warning time, MWT (seconds)	20.0	Excludes buffer time (BT)	
33. Advance preemption time, APT, if provided (seconds), get from railroad	22.0		
34. Warning time provided by the railroad (seconds)		42.0	
35. Additional warning time required from railroad (seconds)			0
Remarks:			



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TSCO Demonstration

- Track Clearance Green Time
– *Desirable track green duration (optional)*

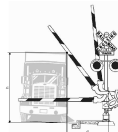
Section 5: Track Clearance Green Time Calculation (Optional)			
Preempt Trap Check			
36. Advance preemption time, APT (seconds)	22.0	Typically, same value as in Line 33	
37. Multiplier for maximum APT due to train handling	1.25	(based on entry in J51)	
38. Estimated maximum APT (seconds)	27.5		
39. Maximum APT (seconds)	27.5	May use estimate in row above.	
40. Minimum duration for the track clearance green interval (seconds)	15.0	For zero APT, 15 s or more required.	
41. Gates down after start of preemption (seconds)		42.5	
42. Preempt verification and response time (seconds)	0.2		
43. Best-case conflicting vehicle or pedestrian time (seconds)	0.0	Usually 0.0 s	
44. Minimum right-of-way transfer time (seconds)		0.2	
45. Minimum track clearance green time (seconds)		42.3	
Clearing of Clear Storage Distance			
46. Time required for design vehicle to start moving (seconds)		4.3	
47. Design vehicle clearance distance, DVCD (feet)	60		
48. Portion of CSD to clear during track clearance phase (feet)	25	CSD* in Figure 3 (see below), suggest using CSD	
49. Design vehicle relocation distance, DVRD (feet)	85		
50. Time required for design vehicle to accelerate through DVRD (seconds)		8.5	
51. Time to clear portion of clear storage distance (seconds)		12.8	
52. Track clearance green interval (seconds)			43



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TSCO Demonstration

- Vehicle-Gate Interaction Check
– *Minimum APT time to prevent gate from striking design vehicle*
– *Compare result to APT (row 33)*



- If less than APT, no problem
- If greater than APT, gate strikes vehicle

Section 6: Vehicle-Gate Interaction Check (Optional)			
52. Right-of-way transfer time (seconds)	18.2		
53. Time required for design vehicle to start moving (seconds)	4.3		
54. Time required for design vehicle to accelerate through DVL (seconds)	5.6		
55. Time required for design vehicle to clear descending gate (seconds)		28.1	
56. Duration of flashing lights before gate descent start (seconds), get from railroad	4.0	Typical: 3 to 5 s	
57. Full gate descent time (seconds), get from railroad	7.5	Typical: 6.5 to 8.5 s	
58. Distance from center of gate support post to nearest side of design vehicle, d (feet)	12.0	Figure 4 (see below)	
59. Proportion of non-interaction gate descent time	0.50		
60. Non-interaction gate descent time (seconds)	3.8		
61. Time available for design vehicle to clear descending gate (seconds)		7.8	
62. Advance preemption time (APT) required to avoid design vehicle-gate interaction (seconds)			21
APT Check: Vehicles should clear gates o.k.; APT is adequate			

Example 9 - Preemption

- **Goals**
 - Evaluate preemption scenarios for an at-grade intersection
- **Steps**
 - Collect information
 - Geometry
 - Phasing
 - Enter all data in the worksheet

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Example 9 - Preemption

- **Right-of-Way Transfer**
 - What is the ped. change interval (PCI)?
 - What is the right-of-way transfer time?

Input Data
 Yellow – 4 seconds
 All-Red – 1 second

Track phase – 3
 Dwell phases – 2, 5, 6
 Exit phase – 3

$PCI = Dc/Vp - (Y + Rc)$
 Walking speed = 4 fps
 APT = 0.0 s (section 4)

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Example 9 - Preemption

- **Queue Clearance Time**
 - What is the queue clearance time?
 - What is the max. preemption time?

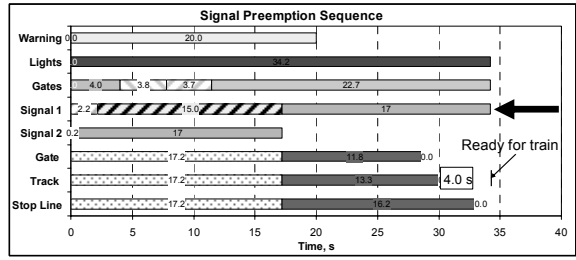
Input Data
 Design vehicle = large school bus
 Grade = level
 Warning time variability = low

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Example 9 - Preemption

• Queue Clearance Time

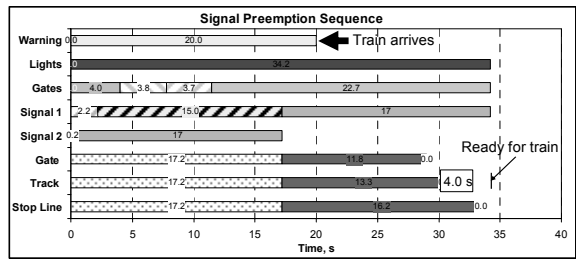
- What is the queue clearance time?
- What is the max. preemption time?



Example 9 - Preemption

• Warning Time Check

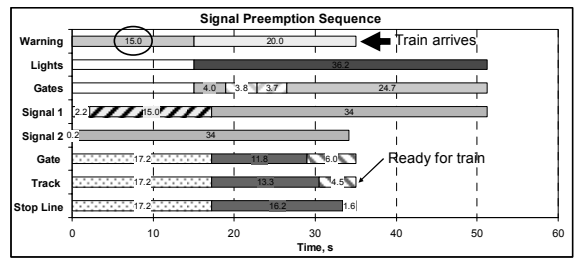
- What warning time provided by railroad?
- How much additional time is needed?



Example 9 - Preemption

• Warning Time Check

- Provide 15 s of advance preemption time
- Is the track cleared before the train arrives?

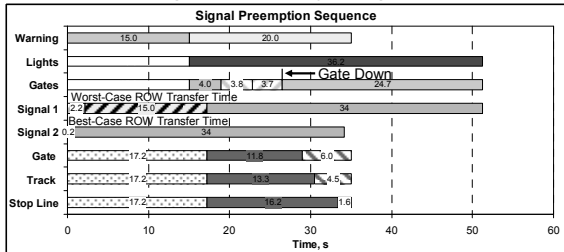


Example 9 - Preemption

• Track Clearance Green Time

– Preempt trap check

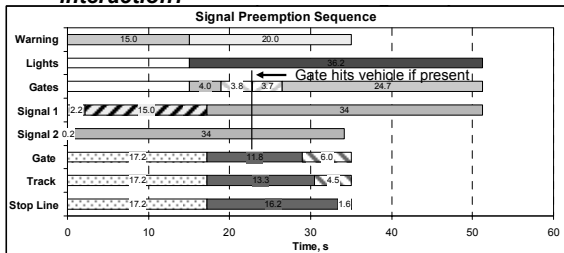
- What is the track clearance green time?
- Does the green extend beyond “gate down”?



Example 9 - Preemption

• Vehicle-Gate Interaction Check

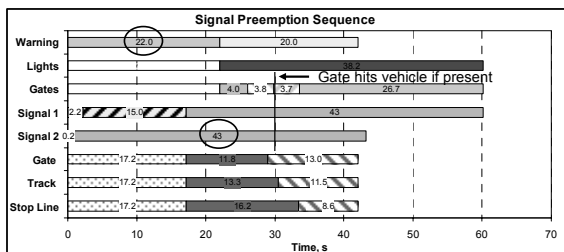
- Distance from gate to vehicle (d) = 12 ft
- What APT is needed to avoid vehicle-gate interaction?



Example 9 - Preemption

• Vehicle-Gate Interaction Check

- Confirm vehicle-gate interaction avoided
- Note increase in track clearance green interval



Example 10 - Preemption

- Now it's your turn...
- Goals
 - Evaluate *preemption scenarios for an at-grade intersection*
- Steps
 - Collect *information*
 - Geometry
 - Phasing
 - Enter *all data in the worksheet*



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Summary

- Appendix B Guidelines
 - Dynamic *maximum green settings*
 - Variable *initial settings*
 - Gap *reduction settings*
 - Phase-*sequence-related settings*
 - Rail *preemption settings*
- Questions?



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5. Detection Design & Operation

- Appendix C Concepts
 - Indecision *zone*
 - Detection-*related control settings*
- Appendix C Guidelines
 - Loop *detection layout for low speeds*
 - Loop *detection layout for high speeds*
 - Video *detection design*
 - Video *detection layout for low speeds*



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Indecision Zone

- **Concepts**
 - *Indecision zone location*

Dbz = Distance to the beginning of the indecision zone
 Dez = Distance to the end of the indecision zone

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Indecision Zone

- **Concepts**
 - *Beginning of zone*
 - 5.5 seconds of travel time from the stop line
 - 90th percentile driver
 - *End of zone*
 - 2.5 seconds of travel time from the stop line
 - 10th percentile driver
 - *Exists every cycle after the onset of yellow*
 - *Advance detection*
 - Used to minimize instances where vehicles are caught in indecision zone at yellow onset

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Detection-Related Settings

- **Concepts**
 - *Controller memory*
 - **Locking**
 - Actuations received on yellow or red are kept until served
 - Used for phases served by advance detection and no recall
 - **Nonlocking**
 - Actuations are dropped as soon as vehicle leaves the detector
 - Most appropriate for phases served by stop line detection

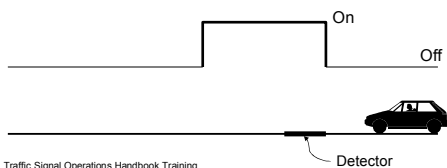
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Detection-Related Settings

- **Concepts**

- **Detection mode**

- **Presence mode**
 - Detector on when vehicle enters detection zone
 - Detector off when vehicle leaves detection zone
- Typically used with nonlocking memory



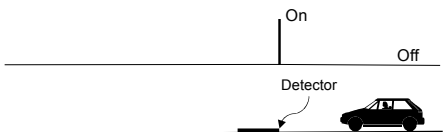
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Detection-Related Settings

- **Concepts**

- **Detection mode**

- **Pulse mode**
 - Detector on when vehicle enters detection zone
 - Pulse immediately turns “off”
- Not typically used for signal control



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Loop Layout for Low Speeds

- **Guidelines**

- **85th percentile speed of 40 mph or less**
- **Objectives**
 - Inform the controller of waiting traffic
 - Serve the queue in each phase
- **Detector location**
 - Near stop line
- **Applicable movements**
 - Through
 - Left turn
 - Right turn



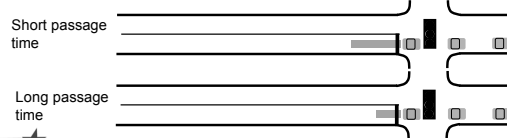
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Loop Layout for Low Speeds

- **Guidelines**

- **Detection length**

- **Shorter lengths use longer passage time**
 - equals wasted time at end of phase
 - **Longer lengths provide better information**
 - long detector “tells” if next queued vehicle is present
 - short detector uses passage time to extend green under “worst case” headway scenario



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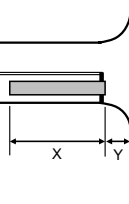
Loop Layout for Low Speeds

- **Guidelines**

- **Through movement**

Through Movement

Through phase min. recall: off
Detection mode: presence
Controller memory: nonlocking
Detector length (X): 20 to 80 ft
Setback (Y): 10 to 20 ft
Delay setting: 0 s



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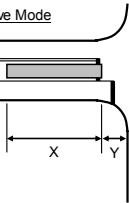
Loop Layout for Low Speeds

- **Guidelines**

- **Left-turn movement**
 - **Protected or protected-permissive**

Left-Turn Movement: Protected or Protected-Permissive Mode

Adjacent through phase min. recall: off or on
Detection mode: presence
Controller memory: nonlocking
Detector length (X): 20 to 80 ft
Setback (Y): 10 to 20 ft
Delay setting: 0 s (desirably, 5 to 12 s if prot-perm. mode)



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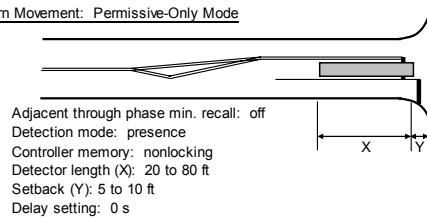
Loop Layout for Low Speeds

• Guidelines

– **Left-turn movement**

– **Permissive-only**

Left-Turn Movement: Permissive-Only Mode



Adjacent through phase min. recall: off
 Detection mode: presence
 Controller memory: nonlocking
 Detector length (X): 20 to 80 ft
 Setback (Y): 5 to 10 ft
 Delay setting: 0 s



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Loop Layout for High Speeds

• Guidelines

– **85th percentile speed of 45 mph or more**

– **Objectives**

- Inform the controller of waiting traffic
- Serve the queue in each phase
- Provide safe termination of green interval

– **Detector location**

- In advance of intersection
- May be combined with stop line detection

– **Applicable movements**

- Through



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Loop Layout for High Speeds

• Guidelines

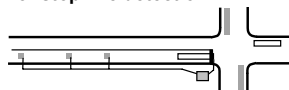
– **Three detection options**

– **Option 1**

- Advance detection and stop line detection
- Stop line detection disabled after queue clears

– **Attributes**

- Most effective
- Requires one lead-in for advance detection
- Requires one lead-in for stop line detection



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Loop Layout for High Speeds

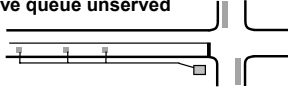
- **Guidelines**

- **Option 2**

- Advance detection only
 - Typical:
 - Use locking w/ variable initial, or
 - Major volume >> minor volume:
 - Use nonlocking with min. recall features

- **Attributes**

- No stop line detection to maintain
 - Will occasionally leave queue unserved



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Loop Layout for High Speeds

- **Guidelines**

- **Option 3**

- Advance detection and stop line detection
 - Stop line detection always on

- **Attributes**

- Used when stop line and advance detection use common lead-in
 - Least effective
 - Likely to extend green unnecessarily (delay others)
 - Will occasionally catch vehicle in indecision zone



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Loop Layout for High Speeds

- **Summary**

- **Option 1**

- Most effective
 - Requires one lead-in for advance detection
 - Requires one lead-in for stop line detection

- **Option 2**

- No stop line detection to maintain
 - Will occasionally leave queue unserved

- **Option 3**

- Used when stop line and advance detection use common lead-in
 - Least effective



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Loop Layout for High Speeds

• Guidelines

– *Advance detectors are 6 ft in length*

Category	85 th Percentile Speed, mph	Design Element	Design Values by Detection Option		
			Option 1	Option 2	Option 3
Detection layout	70	Distance from the stop line to the upstream edge of the advance detector, ft	600, 475, 350		
	65		540, 430, 320		
	60		475, 375, 275		
	55		415, 320, 225		
	50	Stop line detection zone length, ft	350, 220		
	45		330, 210		
	45 to 70		40	not used	40
	45 to 70	Advance detection lead-ins wired to channel separate from stop line detection	Yes	not used	No



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C-12

Loop Layout for High Speeds

• Guidelines

– *Controller settings*

Category	85 th Percentile Speed, mph	Design Element	Design Values by Detection Option		
			Option 1	Option 2	Option 3
Controller settings	70	Passage time, s	1.4 to 2.0	1.4 to 2.0	1.0 to 1.2
	65		1.6 to 2.0	1.6 to 2.0	1.0 to 1.2
	60		1.6 to 2.0	1.6 to 2.0	1.0 to 1.2
	55		1.4 to 2.0	1.4 to 2.0	1.0 to 1.2
	50		2.0	2.0	1.4 to 1.6
	45		2.0	2.0	1.4 to 1.6
	45 to 70	Detection mode	Presence	Presence	Presence
	45 to 70	Controller memory	Nonlocking	Varies	Nonlocking
	45 to 70	Stop line detection channel extend setting, s	2.0	not used	0.0
	45 to 70	Stop line detection operation	Deactivate after gap-out	not used	Continuously active



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C-12

Example 11: Design Evaluation

• Advance Detection Evaluation

– *Option 2*

– *Play option2.wmv*

– *Record the following for the eastbound and westbound through phases*

- Time of start of green
- Indecision zone count at start of yellow
- Time of start of red
- Queue count at start of red (cycle failure)

– *Evaluate 5 cycles*

– *Record the data in the table provided*



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Example 11: Design Evaluation

• Results

OPTION 2

ADVANCE DETECTION EVALUATION

Eastbound				Westbound				Eastbound				Westbound				Northbd. Southbd.	
Cycle No	Start of Green min	Cycle sec	Green sec	Start of Green min	Cycle sec	Green sec	Start of Red min	Green sec	Start of Red min	Green sec	Start of Red min	Green sec	Start of Red min	Green sec	Green sec	Green sec	
1	1	47	45	1	47	45	1	47	45	1	47	45	1	47	21	15	
2	1	47	45	1	47	45	1	47	45	1	47	45	1	47	27	21	
3	1	47	45	1	47	45	1	47	45	1	47	45	1	47	28	18	
4	1	47	45	1	47	45	1	47	45	1	47	45	1	47	31	19	
5	1	47	45	1	47	45	1	47	45	1	47	45	1	47	22	15	
6	1	47	45	1	47	45	1	47	45	1	47	45	1	47	22	15	
Average:			53.3 s	Average:		53.3 s			25.8 s			25.8 s			17.5 s		

Indecision Zone Count at Start of Yellow		Indecision Zone Count at Start of Yellow		Queue Count at Start of Red		Queue Count at Start of Red	
veh	slow, no dl	veh	slow, no dl	veh	overflow	veh	overflow
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
Average:	0.00 vehicle	0.20 vehicle	Average:	0.00 vehicle	Average:	0.20 vehicle	

Delay		Delay	
veh	veh	veh	veh
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
Average:	12.7 s/veh	Average:	12.7 s/veh

</

Example 12: Design Evaluation

• Advance Detection Evaluation

- Option 3
- Play option3.wmv
- Record the following for the eastbound and westbound through phases
 - Time of start of green
 - Indecision zone count at start of yellow
 - Time of start of red
 - Queue count at start of red (cycle failure)
- Evaluate 4 cycles
- Record the data in the table provided
- Work for 10 minutes

Example 12: Design Evaluation

• Results

Example 12: Design Evaluation

• Comparison

– Relative to Option 2, Option 3...

- Extends eastbound and westbound through phases more
 - Increases delay to minor movements
 - Increases cycle length
- Occasionally maxes out and catches vehicles in the indecision zone



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Video Detection Design

• Guidelines

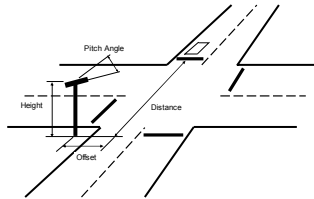
– Camera location

- Camera offset
- Camera height

– Field-of-view calibration

– Application

- Low-speed movements
- Other detection systems may be better suited to advance detection for high-speed movements



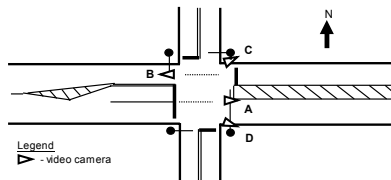
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Video Detection Design

• Guidelines

– Camera offset

- When mast arms are used to support the signal heads, location A or B is recommended
 - It eliminates adjacent lane occlusion
- When span wire is used, location C or D is recommended
 - Tall vehicles may place unneeded calls



Legend
▶ - video camera

Video Detection Design

• Question

- Given: 1 left-turn lane, 3 through lanes
- What range of camera offsets is available if the camera is mounted on a strain pole?

Camera Location	Lateral Offset, ft	No Left-Turn Lanes			One Left-Turn Lane		
		Through+Right Lanes			Through+Right Lanes		
		1	2	3	1	2	3
		Minimum Camera Height and Typical Camera Mount, ft					
Left side of approach	-65			P, R 38			P, R 42
	-55		P, R 35	P 30		P, R 39	
	-45		P 27	P 30	P, R 36	P 32	
	-35	P 24	P 20		P 29		
	-25	P 20			P 21		
	-15	P 20					
	-5				M 20	M 20	M 20
Center	0	M 20	M 20	M 20	M 20	M 20	M 20
Right side of approach	5	P 20	M 20	M 20	M 20	M 20	M 20
	15	P 20	P 20	P 20	P 20	M 20	M 23
	25	P 20	P 20	P 20	P 21	P 26	P 30
	35		P 20	P 20	P 29	P 33	P, R 38
	45						
	55						
	65						



Video Detection Design

• Guidelines

– Field-of-view calibration

- Stop line should be...
 - Parallel to the bottom edge of the view
 - In the bottom one-third of the view
- Include all approach traffic lanes and one departing lane
- Approach width at the stop line is...
 - 90 percent of the horizontal width for head-on view
 - 40 to 60 percent for offset view
- View must exclude horizon



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Video Detection Design


• Guidelines

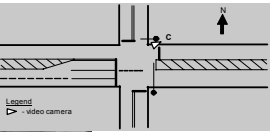
– Optimal field-of-view




Video Detection Design

- **Guidelines**
 - *Optimal field-of-view*






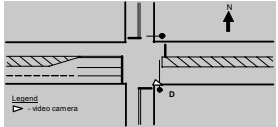
Legend
▶ - video camera




Video Detection Design

- **Guidelines**
 - *Optimal field-of-view*







Legend
▶ - video camera



Video Detection Design

- **Guidelines**
 - *Field-of-view*
 - Adjustments to minimize sun glare
 - Use a visor
 - Tilt the camera downward
 - Minimum pitch of 3 degrees from the horizontal
 - Adjustments to minimize lighting glare
 - Avoid bright lights in the evening hours
 - Avoid lights that flash or vary in intensity
 - Use a video recorder to check nighttime operation



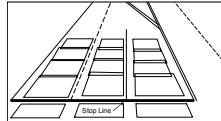


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Video Detection Layout

- **Guidelines**

- **Low-speed movements**
 - 85th percentile speed of 40 mph or less
- **Objectives**
 - Inform the controller of waiting traffic
 - Serve the queue in each phase
- **Detector location**
 - Near stop line
- **Applicable movements**
 - Through
 - Left turn
 - Right turn

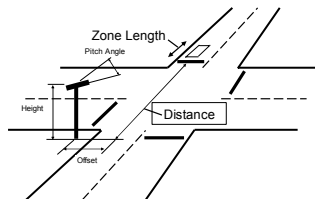


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Video Detection Layout

- **Guidelines**

- **Detection zone location and length**
- **Detection mode and settings**

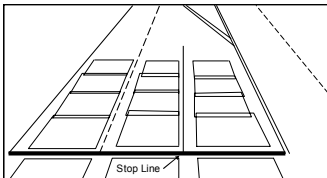


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Video Detection Layout

- **Guidelines**

- **Detection zone location**
 - Typically use several detectors in zone
 - Locate one detector beyond the stop line



Rule-of-Thumb: The detection zone should consist of one or more detectors, with each detector about the size of a car. Detectors may be overlapping. Those beyond the stop line also detect headlights.



Video Detection Layout

• Guidelines

– Detection zone length

- Use passage time of 0.0 s
- Use zone length (in ft) = 3 x 85th % speed in mph

85 th Percentile Speed, mph	Distance between Camera and Stop Line, ft	Camera Height, ft			
		20	24	28	32
		Stop Line Detection Zone Length, ft			
20	50	55	55	55	60
	100	45	45	50	50
	150	30	35	40	45
30	50	95	95	95	95
	100	80	85	90	90
	150	70	75	80	85
40	50	130	135	135	135
	100	120	125	125	130
	150	110	115	120	120



Video Detection Layout

• Question

- What is zone length for 24 ft camera height, 30 mph, and 100 ft between camera and stop line?

85 th Percentile Speed, mph	Distance between Camera and Stop Line, ft	Camera Height, ft			
		20	24	28	32
		Stop Line Detection Zone Length, ft			
20	50	55	55	55	60
	100	45	45	50	50
	150	30	35	40	45
30	50	95	95	95	95
	100	80	85	90	90
	150	70	75	80	85
40	50	130	135	135	135
	100	120	125	125	130
	150	110	115	120	120



Video Detection Layout

• Question

- What is zone length for 32 ft camera height, 40 mph, and 100 ft between camera and stop line?

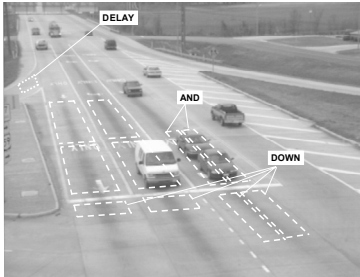
85 th Percentile Speed, mph	Distance between Camera and Stop Line, ft	Camera Height, ft			
		20	24	28	32
		Stop Line Detection Zone Length, ft			
20	50	55	55	55	60
	100	45	45	50	50
	150	30	35	40	45
30	50	95	95	95	95
	100	80	85	90	90
	150	70	75	80	85
40	50	130	135	135	135
	100	120	125	125	130
	150	110	115	120	120



Video Detection Layout

- Guidelines

- *Detection mode and settings*



Summary

- Appendix C Guidelines

- *Loop detection layout for low speeds*
 - *Loop detection layout for high speeds*
 - *Video detection design*
 - *Video detection layout for low speeds*

- Questions?



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6. Diamond Interchange Operations

- Appendix D Concepts

- Appendix D Guidelines

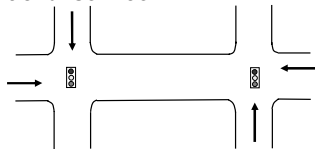


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Diamond Interchange Operations

- **Concepts**

- *Interchange spacing*
- *Traffic patterns*
- *Types of traffic signal control*
- *Phase sequence*
- *Conditional service*

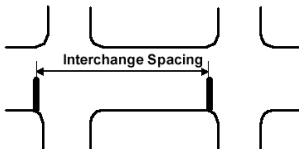


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Interchange Spacing

- **Concepts**

- *Three interchange spacing categories*



Interchange Category	Spacing
Narrow	< 400 ft
Intermediate	400 to 800 ft
Wide	> 800 ft



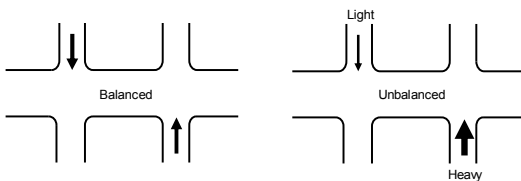
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Traffic Patterns

- **Concepts**

- *Frontage road traffic*

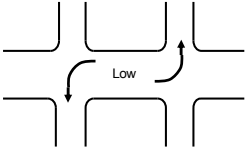
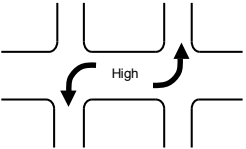
- **Balanced**
- **Unbalanced**




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Traffic Patterns

- **Concepts**
 - *Internal left-turn traffic*
 - Low
 - High



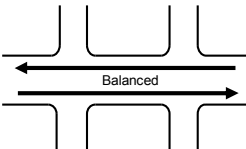
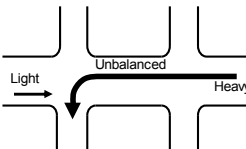
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Traffic Patterns

- **Concepts**
 - *Arterial through traffic*
 - Balanced
 - Unbalanced



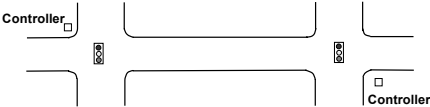
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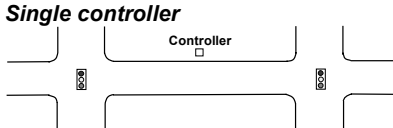
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Types of Traffic Signal Control

- **Concepts**
 - *Two controllers*
 - *Single controller*







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Phase Sequence

- **Concepts**
 - **Movements and numbering scheme**
 - 2, 6 – arterial through
 - 1, 5 – arterial left turn
 - 4, 8 – frontage road through and left turn

Frontage Road

Arterial

Frontage Road

LEFT RIGHT

Phase Sequence

- **Concepts**
 - **Three phase**
 - **Four phase**
 - **Separate intersection**
 - **Two-phase**

Diamond interchange

Phase Sequence

- **Concepts**
 - **Three-phase sequence**
 - Frontage roads start and end together
 - External arterial throughs start together
 - Arterial lefts lag (usually)

Diamond interchange

Phase Sequence

• Concepts

– *Three-phase characteristics*

- Arterial through traffic typically has good progression through the interchange
 - Can have coordination with adjacent signals
- Adequate interior storage is needed when serving frontage road phases
- Frontage road volumes should be reasonably balanced



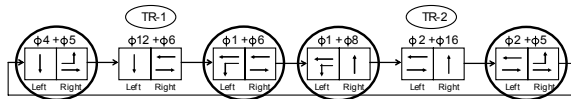
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Phase Sequence

• Concepts

– *Four-phase sequence*

- Four external phases (clockwise)
 - Left frontage road
 - Right arterial through
 - Right frontage road
 - Left arterial through
- Includes two fixed transition intervals



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Phase Sequence

• Concepts

– *Four-phase characteristics*


- Arterial traffic has good progression through the interchange
 - Coordination with adjacent signals is difficult
- External phases are fully actuated
 - Can adjust to variations in traffic demand
- Internal movements always clear the interior of the interchange
- Two transition intervals improve throughput during high-volume conditions
 - Can be inefficient during low-volume conditions



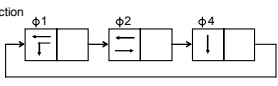
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Phase Sequence

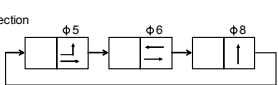
- **Concepts**
 - *Separate intersection sequence*
 - Assigns one ring to control each intersection
 - Coordination is achieved by specifying
 - Common cycle length for each ring
 - Ring lag between the coordinated phase in each ring

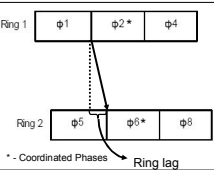


Left Intersection



Right Intersection






* - Coordinated Phases
→ Ring lag

Phase Sequence

- **Concepts**
 - *Separate intersection characteristics*
 - Offers flexibility in phasing that is available with two controllers
 - Uses only lead-lead phasing sequence
 - Intersections can operate as coordinated-actuated
 - Provides good coordination in at least one direction
 - Intersections can operate as isolated, actuated
 - No ring lag, rings time independently

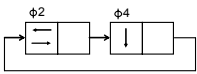



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Phase Sequence

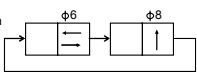
- **Concepts**
 - *Two-phase sequence*
 - Assigns one ring to control each intersection
 - Omits the internal left-turn phases
 - These left-turn movements are served permissively


Left Intersection





Right Intersection





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Phase Sequence

• Concepts

– Two-phase characteristics

- Used at locations with protected-permissive internal left-turn phases (omit protected)
- Can reduce the delay for all major movements
- Most effective when...
 - Internal left-turn movements are very light
 - Overall volumes are low (e.g., nighttime)
- Implemented after placing the controller in the separate intersection sequence



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Conditional Service

• Concepts

– Available when using three-phase sequence

– Controller will invoke if...

- Conditional service is enabled
- One of the frontage road phases gaps out
- There is a call on the internal left-turn phase
- There is sufficient time to serve the minimum green of the internal left-turn phase

Ring Structure

10	4	2	1
14	8	6	5



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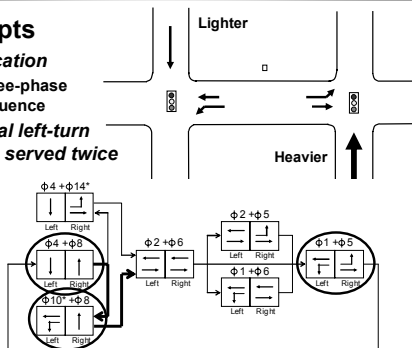
Conditional Service

• Concepts

– Application

- Three-phase sequence

– Internal left-turn phase served twice



Diamond Interchange Operations

- **Appendix D Guidelines**
 - *Selection of phase sequence*
 - *Actuated phase settings*
 - *Loop detection layout for low speeds*
 - *Loop detection layout for high speeds*
 - *Configuration of video detection outputs*
 - *Conditional service*



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Selection of Phase Sequence

- **Guidelines**
 - *Selection of phase sequence*
 - *Narrow interchanges (< 400 ft)*

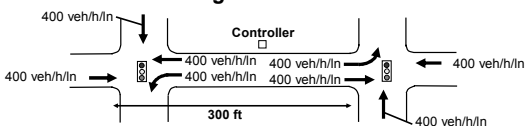
Interchange Spacing	Arterial Through Traffic Volume	Frontage Road Traffic Pattern	Internal Left-Turn Traffic Volume	Typical Phase Sequence
Less than 400 ft (narrow)	Unbalanced	Balanced	Low	Four
			High	
		Unbalanced	Low	
			High	
	Balanced	Balanced	Low	Four or three
			High	Four
		Unbalanced	Low	Four or three
			High	Four



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Selection of Phase Sequence

- **Question**
 - *What phase sequence is appropriate for this interchange?*



Interchange Spacing	Arterial Through Traffic Volume	Frontage Road Traffic Pattern	Internal Left-Turn Traffic Volume	Typical Phase Sequence
Less than 400 ft (narrow)	Unbalanced	Balanced	Low	Four
			High	
		Unbalanced	Low	
			High	
	Balanced	Balanced	Low	Four or three
			High	Four
		Unbalanced	Low	Four or three
			High	Four

Selection of Phase Sequence

- Guidelines

- *Selection of phase sequence*

- Intermediate interchanges (400 ft to 800 ft)

Interchange Spacing	Arterial Through Traffic Volume	Frontage Road Traffic Pattern	Internal Left-Turn Traffic Volume	Typical Phase Sequence
Between 400 and 800 ft (intermediate)	Unbalanced	Balanced	Low	Three
			High	Three or separate
		Unbalanced	Low	Separate
			High	Separate
	Balanced	Balanced	Low	Three
			High	Three
		Unbalanced	Low	Separate
			High	Three or separate

Selection of Phase Sequence

- Guidelines

- *Selection of phase sequence*

- Wide interchanges (> 800 ft)

Interchange Spacing	Arterial Through Traffic Volume	Frontage Road Traffic Pattern	Internal Left-Turn Traffic Volume	Typical Phase Sequence
More than 800 ft (wide)	Unbalanced	Balanced	Low	Three
			High	Separate
		Unbalanced	Low	Separate
			High	Separate
	Balanced	Balanced	Low	Three
			High	Three
	Unbalanced	Unbalanced	Low	Separate
			High	Separate



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Actuated Phase Settings

- Guidelines

- *Minimum green*

- *Maximum green*



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Minimum Green

- Guidelines

- Except as noted, minimum green is based on guidelines provided in Chapter 2

- Driver expectancy
 - Pedestrian crossing time

- Exceptions

- Three-phase sequence – arterial through phases
 - Four-phase sequence – all through phases



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Minimum Green

- Guidelines

- Three-phase sequence

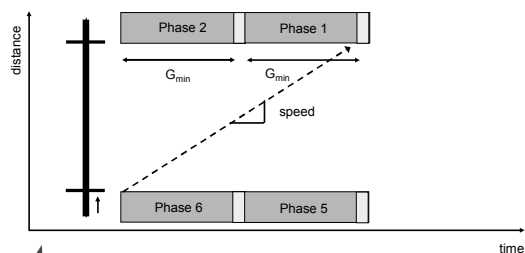
- Phase 2 and 6 minimum green
 - Need to ensure that a vehicle starting on the arterial approach is not stopped in the interior

Spacing, ft	Travel Time (T), s	Minimum Green for Phase 1, s				Minimum Green for Phase 5, s			
		5	6	7	8	5	6	7	8
		Minimum Green for Phase 2, s				Minimum Green for Phase 6, s			
400	15	5	5	5	5	5	5	5	5
500	17	7	6	5	5	7	6	5	5
600	19	9	8	7	6	9	8	7	6
700	21	11	10	9	8	11	10	9	8
800	24	14	13	12	11	14	13	12	11
900	26	16	15	14	13	16	15	14	13
1000	28	18	17	16	15	18	17	16	15

Minimum Green

- Guidelines

- Three-phase sequence



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Minimum Green

• Question

– Three-phase sequence

- Min. green for phase 1 = 5 s, Spacing 600 ft

– What is the minimum green for phase 2?

Spacing, ft	Travel Time (T), s	Minimum Green for Phase 1, s				Minimum Green for Phase 5, s			
		5	6	7	8	5	6	7	8
		Minimum Green for Phase 2, s				Minimum Green for Phase 6, s			
400	15	5	5	5	5	5	5	5	5
500	17	7	6	5	5	7	6	5	5
600	19	9	8	7	6	9	8	7	6
700	21	11	10	9	8	11	10	9	8
800	24	14	13	12	11	14	13	12	11
900	26	16	15	14	13	16	15	14	13
1000	28	18	17	16	15	18	17	16	15

Minimum Green

• Guidelines

– Four-phase sequence

- Phases 2, 4, 6, 8, 12, and 16 minimum green should equal the larger of...

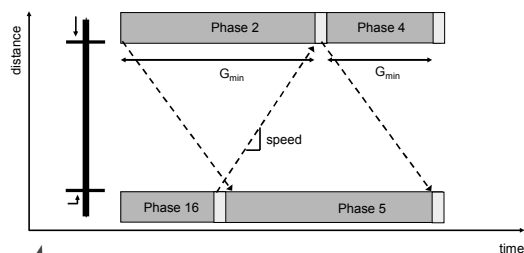
- Min. green based on driver expectancy
- Min. green based on pedestrian crossing time
- Travel time within the interchange

Interchange Spacing, ft	Travel Time (T), s	Minimum Green for Phases 2 and 6, s	Minimum Green for Phases 4 and 8, s	Minimum Green for Phases 12 and 16, s
100	7	9	5	2
200	10	15	7	3
300	12	20	9	5
400	15	24	12	8

Minimum Green

• Guidelines

– Four-phase sequence



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Minimum Green

• Question

– Four-phase sequence

- $G_0 = 5$ s, Spacing 300 ft

– What is the minimum green for phase 2?

Interchange Spacing, ft	Travel Time (T), s	Minimum Green for Phases 2 and 6, s	Minimum Green for Phases 4 and 8, s	Minimum Green for Phases 12 and 16, s
100	7	9	5	2
200	10	15	7	3
300	12	20	9	5
400	15	24	12	8

Maximum Green

• Guidelines

– Except as noted, maximum green is based on guidelines provided in Chapter 2

- Volume
- Movement (turn or through)
- Speed
- Minimum green setting

– Exceptions

- Three-phase sequence – arterial left-turn phases and frontage road phases
- Four-phase sequence – transition intervals



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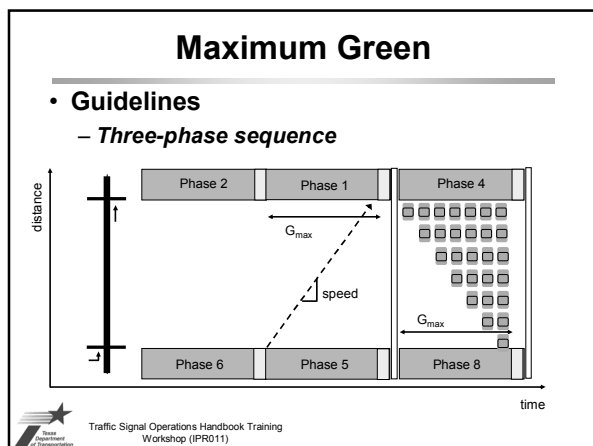
Maximum Green

• Guidelines

– Three-phase sequence

- Phase 1 and 5 max. based on travel time
- Phase 4 and 8 based on internal storage
- Phase 10 max. = phase 10 min. (same for 14)

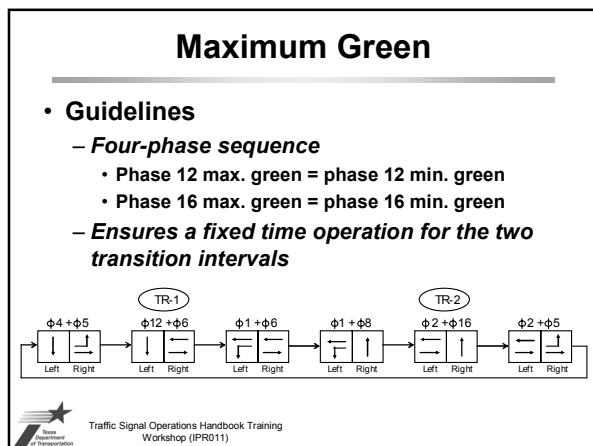
Interchange Spacing (S), ft	Travel Time (T), s	Maximum Green for Phases 1 and 5, s	Maximum Green for Phases 4 and 8, s
400	15	15	34
500	17	17	42
600	19	19	50
700	21	21	58
800	24	24	66
900	26	26	74
1000	28	28	82



Maximum Green

- Question**
 - Three-phase sequence*
 - Spacing 600 ft
 - What is max. green for phase 1?*
 - What if the max. green is longer?*

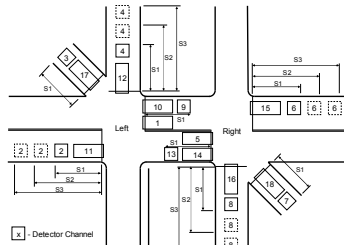
Interchange Spacing (S), ft	Travel Time (T), s	Maximum Green for Phases 1 and 5, s	Maximum Green for Phases 4 and 8, s
400	15	15	34
500	17	17	42
600	19	19	50
700	21	21	58
800	24	24	66
900	26	26	74
1000	28	28	82



Loop Detection for Low Speeds

Guidelines

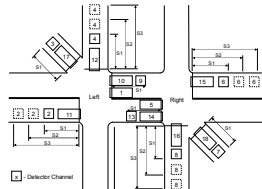
- 85th percentile speed of 40 mph or less
- 40-ft stop line and 6-ft advance detectors
- Detector channel numbers:



Loop Detection for Low Speeds

Guidelines

- Three-phase sequence
 - Phases 1, 2, 5, and 6
 - Phases 4 and 8
- Separate intersection sequence

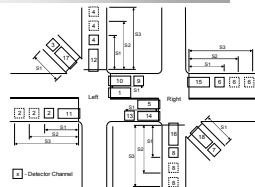


85 th Percentile Speed, mph	Phases 1, 2, 5, and 6		Frontage Road Phases 4 and 8	
	Advance Detector Distance (S1), ft	Passage Time, s	Advance Detector Distance (S1), ft	Passage Time, s
30	100	2.0 to 3.0	100	2.0 to 3.0
35	135	2.0 to 3.0	135	2.0 to 3.0
40	170	2.0 to 3.0	170	2.0 to 3.0

Loop Detection for Low Speeds

Guidelines

- Four-phase sequence
 - Phases 1, 2, 5, and 6
 - Phases 4 and 8

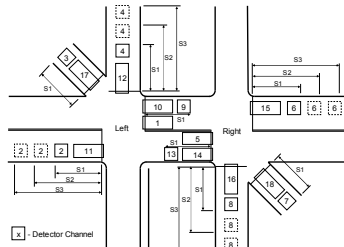


85 th Percentile Speed, mph	Phases 1, 2, 5, and 6 Advance Detector Distance (S1), ft	Passage Time, s	Frontage Road Phases 4 and 8				
			Interchange Spacing, ft				Passage Time, s
			100	200	300	400	
			Advance Detector Distance (S1), ft				
30	100	2.0 to 3.0	260	355	435	510	2.0 to 3.0
35	135	2.0 to 3.0	305	415	505	595	2.0 to 3.0
40	170	2.0 to 3.0	350	475	575	680	2.0 to 3.0

Loop Detection for High Speeds

Guidelines

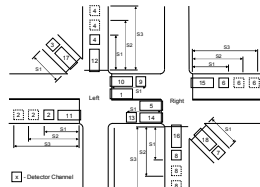
- 85th percentile speed of 45 mph or more
- 40-ft stop line and 6-ft advance detectors
- Detector channel numbers:



Loop Detection for High Speeds

Guidelines

- Three-phase sequence
 - Phases 1, 2, 5, and 6
 - Phases 4 and 8
- Separate intersection sequence

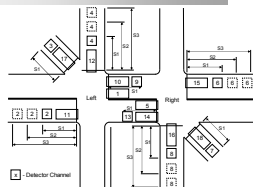


85 th Percentile Speed, mph	Phases 1, 2, 5, and 6				Frontage Road Phases 4 and 8			
	Advance Detector Distance, ft			Passage Time, s	Advance Detector Distance (S1), ft			Passage Time, s
	S1	S2	S3		S1	S2	S3	
45	210	330	--	2.0	210	330	--	2.0
55	225	320	415	1.4 to 2.0	225	320	415	1.4 to 2.0
65	320	430	540	1.6 to 2.0	320	430	540	1.6 to 2.0

Loop Detection for High Speeds

Guidelines

- Four-phase sequence
 - Phases 1, 2, 5, and 6
 - Phases 4 and 8



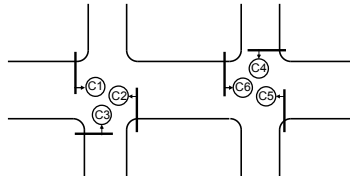
85 th Percentile Speed, mph	Phases 1, 2, 5, and 6				Frontage Road Phases 4 and 8			
	Advance Detector Distance, ft			Passage Time, s	Interchange Spacing, ft			Passage Time, s
	S1	S2	S3		100	200	300	
45	210	330	--	2.0	390	535	650	2.0 to 3.0
55	225	320	415	1.4 to 2.0	480	650	700	2.0 to 3.0
65	320	430	540	1.6 to 2.0	565	700	700	2.0 to 3.0

Video Detection Design

- Guidelines

- Typically use six cameras

- Three per intersection
- High-speed approaches may use multiple cameras



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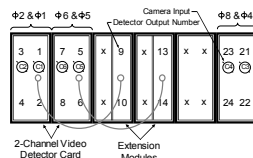
Video Detection Design

- Guidelines

- Typically use two-channel detector cards

- Single-channel and four-channel cards are also occasionally used

- Use detector configuration meeting TxDOT specification



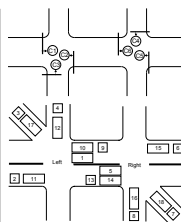
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Video Detection Design

- Guidelines

- Typical video detector switching

Camera Number	Detector Output Number	Phase Number	Assigned Detector Channel
C1	1	Φ1	1
	2		not used
C2	3	Φ2	11
	4		2
C5	5	Φ5	5
	6		not used
C6	7	Φ6	15
	8		6
C1 extension module	9	Overlap A (Φ1 + Φ2)	10
	10		9
C5 extension module	13	Overlap B (Φ5 + Φ6)	14
	14		13
C3	21	Φ4	12
	22		4
C4	23	Φ8	16
	24		8



Conditional Service

- **Guidelines**

- *Conditional service can be used when...*

- Three-phase operation is used
 - The difference between the average green interval of the two frontage roads exceeds 10 to 12 s
 - Minimum green for phases 10 and 14 is short
 - Typically 5 to 8 s

- *Decision to use conditional service*

- Based on consideration of frontage road volume
 - Volume must be very unbalanced or additional delay may be incurred by arterial movements



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Summary

- **Appendix D Guidelines**

- *Selection of phase sequence*
 - *Actuated phase settings*
 - *Loop detection layout for low speeds*
 - *Loop detection layout for high speeds*
 - *Configuration of video detection outputs*
 - *Conditional service*

- **Questions?**



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Wrap-Up

- **Questions or Comments?**

- **A Request**

- *Please fill out the course review form*
 - *Training course coordinators*
 - Return course evaluations and sign-in sheets to Henry Wickes in TRF

- **Thank You!**



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EXAMPLE 1: MAXIMUM GREEN

Location: Through phase for a signalized intersection

INPUT DATA

General Information

Major street

Through plus right volume in peak hour: 430 veh/h westbound

Approach Configuration Data

Lanes: 2 (one through, one through plus right-turn)

Signal Timing Data

Minimum green interval: 10 s

CALCULATIONS

What is the critical peak-period volume per lane (veh/h/ln)?

The maximum green interval is the larger of:

1) 30 s

2) Minimum green interval + 10 s = s + 10 s = s

3) $\frac{1}{10}$ of the volume per lane = $\frac{1}{10} \times$ = s

OUTPUT SUMMARY

What is the maximum green interval (s)?

EXAMPLE 2: MAXIMUM GREEN

Location: Evening peak hour at 4-leg signalized intersection

INPUT DATA

General Information

Phase 2 direction: Eastbound

Roadway	Major	Minor
Direction	East/West	North/South
Functional classification	Arterial	Arterial
Morning and noon peak demand direction	Eastbound	Northbound
Average annual daily traffic (AADT), veh/d	15,500	7,500

Lane Geometry Input Data

Analysis period: evening peak hour

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Lanes	1	2	1	2	0	2	0	2

Signal Timing Data

Phase	Minimum green interval, s
Major left-turn	6
Major through	12
Minor through	14

CALCULATIONS

Movement phase	Evening peak-period volume, veh/h	Evening peak-period lane volume, veh/h/lane	Minimum green interval, s	Maximum green interval, s, based on. . .		
				Shortest	Min green	Volume
Westbound through+right			12	30		
Southbound through+right			14	20		
Westbound left-turn			6	15		

OUTPUT SUMMARY

What is the maximum green interval (s)? Westbound through.....

What is the maximum green interval (s)? Southbound through.....

What is the maximum green interval (s)? Westbound left-turn.....

EXAMPLE 3: TIMING PLAN DESIGN

Location: Existing street with four signalized intersections

INPUT DATA

General Information

Cycle length range: 60 to 80 s

Phase 2 direction: Eastbound

Signal Timing Data

Phase	Intersection	1	3	5	9
	Distance coordinate (x), ft	0	2260	3950	7740
	Offset, s	0	55	6	0
1	Phase split, % of cycle	12	33	18	15
	Yellow + red clear, s	4	4	4	4
	Phase sequence	Lead	Lead	Lead	Lag
2	Phase split, % of cycle	52	30	44	41
	Yellow + red clear, s	6	4	6	6
5	Phase split, % of cycle	20	30	12	14
	Yellow + red clear, s	3	4	3	3
	Phase sequence	Lead	Lag	Lag	Lead
6	Phase split, % of cycle	44	33	50	42
	Yellow + red clear, s	6	4	6	6

Segment Data

Progression speed: 40 mph (segments A, C, E, and I)

OUTPUT SUMMARY

What is the optimal cycle length (s)?

What are the optimal offsets (s)? Intersection 1:

Intersection 3:

Intersection 5:

Intersection 9:

What is the progression bandwidth associated with this timing plan?

EXAMPLE 4: TIMING PLAN DESIGN

Location: Proposed 4-leg signalized intersection (coded as Intersection 7)

INPUT DATA

General Information

Cycle length: 70 s

Phase 2 direction: Eastbound

Signal Timing Data

Phase	Intersection	1	3	5	7	9
	Distance coordinate (x), ft	0	2260	3950	*	7740
	Offset, s	0	55	6	30	0
1	Phase split, % of cycle	12	33	18	15	15
	Yellow + red clear, s	4	4	4	4	4
	Phase sequence	Lead	Lead	Lead	Lag	Lag
2	Phase split, % of cycle	52	30	44	44	41
	Yellow + red clear, s	6	4	6	6	6
5	Phase split, % of cycle	20	30	12	15	14
	Yellow + red clear, s	3	4	3	3	3
	Phase sequence	Lead	Lag	Lag	Lead	Lead
6	Phase split, % of cycle	44	33	50	44	42
	Yellow + red clear, s	6	4	6	6	6
* The distance coordinate (x) for intersection 7 is 4,800 ft for alternative 1 and 5,200 ft for alternative 2.						

Segment Data

Progression speed: 40 mph (segments A, C, E, G, and I)

OUTPUT SUMMARY

What is the optimal offset for the proposed signal (s)? Alternative 1:

Alternative 2:

What is the bandwidth (s)? Alternative 1:

Alternative 2:

Which alternative is better?

EXAMPLE 5: PHASE SPLITS

Location: Evening peak hour at 4-leg signalized intersection

INPUT DATA

General Information

Cycle length: 80 s

Phase 2 direction: Eastbound

East/west road phasing: Left-turn phase and through phase

North/south road phasing: Left-turns and through movements in same phase

Roadway	Major	Minor
Direction	East/West	North/South
Functional classification	Arterial	Arterial
Morning and noon peak demand direction	Eastbound	Northbound
Average annual daily traffic (AADT), veh/d	15,500	7,500

Volume and Lane Geometry Input Data

Analysis period: evening peak hour

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Volume, veh/h	39	451	62	673	48	189	50	306
Lanes	1	2	1	2	0	2	0	2

Signal Timing Data

Yellow + red clearance: 5 s (all phases)

Phase	Minimum green interval, s
Major left-turn	6
Major through	12
Minor through	14

OUTPUT SUMMARY

What phase splits should be used?

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Phase split, s								
Phase split, percent of cycle								

EXAMPLE 6: PHASE SPLITS

Location: Evening peak hour at 4-leg signalized intersection

INPUT DATA

General Information

Cycle length: 70 s

Phase 2 direction: Eastbound

East/west road phasing: Left-turn phase and through phase

North/south road phasing: Left-turn phase and through phase

Roadway	Major	Minor
Direction	East/West	North/South
Functional classification	Arterial	Arterial
Morning and noon peak demand direction	Eastbound	Northbound
Average annual daily traffic (AADT), veh/d	15,500	7,500

Volume and Lane Geometry Input Data

Analysis period: evening peak hour

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Volume, veh/h	39	451	62	673	48	189	50	306
Lanes	1	2	1	2	<u>1</u>	2	<u>1</u>	2

Signal Timing Data

Yellow + red clearance: 5 s (all phases)

Phase	Minimum green interval, s
Major through	12
Minor through	14
Major left-turn	6
Minor left-turn	6

OUTPUT SUMMARY

What phase splits should be used?

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Phase split, s								
Phase split, percent of cycle								

EXAMPLE 7: LEFT-TURN MODE

Location: 4-leg signalized intersection

INPUT DATA

General Information

Cycle length: 100 s

Phase 2 direction: Eastbound

Volume and Lane Geometry Input Data

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Volume, veh/h	105	502	201	806	93	408	57	104
Lanes	1	2	1	2	0	2	0	2

Crash History Data

Approach	Eastbound	Westbound	Northbound	Southbound
Left-turn crashes	4	5	4	2

Time period for crashes: 2 years

Speed and Sight Distance Data

Major-road approach speed: 45 mph (eastbound and westbound)

Minor-road approach speed: 35 mph (northbound and southbound)

Sight distance: Adequate for all left-turn movements

OUTPUT SUMMARY

What is the suggested left-turn mode? (circle one)

Approach	Eastbound	Westbound	Northbound	Southbound
Left-turn mode	Protected-only	Protected-only	Protected-only	Protected-only
	Protected-permissive	Protected-permissive	Protected-permissive	Protected-permissive
	Permissive	Permissive	Permissive	Permissive

EXAMPLE 8: LEFT-TURN MODE

Location: 4-leg signalized intersection

INPUT DATA

General Information

Cycle length: 100 s

Phase 2 direction: Eastbound

Volume and Lane Geometry Input Data

Approach	Eastbound		Westbound		Northbound		Southbound	
Movement	Left	Thru	Left	Thru	Left	Thru	Left	Thru
Volume, veh/h	39	451	62	673	48	189	50	306
Lanes	1	2	1	2	1	2	1	2

Crash History Data

Approach	Eastbound	Westbound	Northbound	Southbound
Left-turn crashes	4	5	4	2

Time period for crashes: 2 years

Speed and Sight Distance Data

East/west approach speed: 45 mph

North/south approach speed: 35 mph

East/west available sight distance: 335 ft

North/south available sight distance: 400 ft

OUTPUT SUMMARY

What is the suggested left-turn mode? (circle one)

Approach	Eastbound	Westbound	Northbound	Southbound
Left-turn mode	Protected-only	Protected-only	Protected-only	Protected-only
	Protected-permissive	Protected-permissive	Protected-permissive	Protected-permissive
	Permissive	Permissive	Permissive	Permissive

EXAMPLE 9: RAIL PREEMPTION

Location: Highway-rail grade crossing near a signalized intersection

INPUT DATA

Section 1: Right-of-Way Transfer Time Calculation

Preempt Verification and Response Time

Controller response time to preempt: 0.2 s

Worst-Case Conflicting Vehicle Time

Minimum green: 2.0 s

Yellow change time: 4.0 s

Red clearance time: 1.0 s

Worst-Case Pedestrian Time

Minimum WALK time: 2.0 s

Pedestrian clearance time: 10.0 s

Vehicle yellow change time: 4.0 s

Vehicle red clearance time: 1.0 s

Section 2: Queue Clearance Time Calculation

Design vehicle: Large school bus

Approach grade: Level

Warning time variability: Low

Clear storage distance (CSD): 60 ft

Minimum track clearance distance (MTCD): 25 ft

Section 3: Maximum Preemption Time Calculation

Desired minimum separation time: 4.0 s

Section 4: Sufficient Warning Time Check

Advance preemption time (APT): 0.0 s

OUTPUT SUMMARY

Basic Computations

What is the right-of-way transfer time (s)?

What is the queue clearance time (s)?

What is the maximum preemption time (s)?

The maximum preemption time (MPT) represents the time needed to clear the design vehicle off the tracks. If the MPT is more than the 20.0 s that the railroad is required to provide, advance preemption time (APT) may be needed.

How much APT is needed to clear the tracks before the train arrives (s)?
(Enter this APT into TSCO and answer the next four questions)

What track clearance green time is needed (s) ?

Does the green extend beyond the “gate down” time?.....	
Is there a preempt trap caused by this design?.....	
Is there a likely vehicle-gate interaction?.....	
How much APT is needed to avoid this interaction and clear the tracks (s)?	

EXAMPLE 10: RAIL PREEMPTION

Location: Highway-rail grade crossing near a signalized intersection

INPUT DATA

Section 1: Right-of-Way Transfer Time Calculation

Preempt Verification and Response Time

Controller response time to preempt: 0.2 s

Worst-Case Conflicting Vehicle Time

Minimum green: 2.0 s

Yellow change time: 4.0 s

Red clearance time: 0.5 s

Worst-Case Pedestrian Time

Minimum WALK time: 2.0 s

Pedestrian clearance time: 10.0 s

Vehicle yellow change time: 4.0 s

Vehicle red clearance time: 0.5 s

Section 2: Queue Clearance Time Calculation

Design vehicle: Single-unit truck

Approach grade: 3% uphill

Warning time variability: Low

Clear storage distance (CSD): 40 ft

Minimum track clearance distance (MTCD): 25 ft

Section 3: Maximum Preemption Time Calculation

Desired minimum separation time: 4.0 s

Section 4: Sufficient Warning Time Check

Advance preemption time (APT): 0.0 s

OUTPUT SUMMARY

Basic Computations

What is the right-of-way transfer time (s)?

What is the queue clearance time (s)?

What is the maximum preemption time (s)?

The maximum preemption time (MPT) represents the time needed to clear the design vehicle off the tracks. If the MPT is more than the 20.0 s of warning time that the railroad is required to provide, advance preemption time (APT) may be needed.

How much APT is needed to clear the tracks before the train arrives (s)? ...

(Enter this APT into TSCO and answer the next four questions.)

What track clearance green time is needed (s)?

Does the green extend beyond the “gate down” time?

--

Is there a preempt trap caused by this design?

--

Is there a likely vehicle-gate interaction?

--

How much APT is needed to avoid this interaction and clear the tracks (s) ?

--

EXAMPLE 11: ADVANCE DETECTION EVALUATION

Objective: Evaluate effectiveness of the “Option 2” advance detection design

Instructions:

1. Open the “option2.wmv” file. Click the Pause/Play button to hold the playback until ready.
2. Press the Pause/Play button to start. Pause the file at the start of **green** for the eastbound and westbound through movements. Record the time (in minutes and seconds) for each movement in the table below. Hint: A quick, double click on the Pause/Play button will advance the video in about 0.25-s increments.

Obs. Number	Eastbound		Westbound		Eastbound		Eastbound	
	Start of Green		Start of Green		Start of Red		Start of Red	
	min	sec	min	sec	min	sec	min	sec
1								
2								
3								
4								
5								
6								
	Indecision Zone Count at Start of Yellow		Indecision Zone Count at Start of Yellow		Queue Count at Start of Red		Queue Count at Start of Red	
1								
2								
3								
4								
5								
6								

3. Press the Pause/Play button to advance the video to the start of the **yellow** for the eastbound and westbound through movements. Record the number of vehicles in the indecision zone. A vehicle is in this zone if it is fully past the first advance detector and fully before the start of the left-turn bay taper.

4. Press the Pause/Play button to advance the video to the start of the **red** for the eastbound and westbound through movements. Record the time for each movement in the table. Hint: The start of red is exactly 4.0 s after the start of yellow.

Record the count of “queued” vehicles at the start of red. This count begins at the stop line. A vehicle at the stop line is queued if it is stopped. Any subsequent vehicle is queued if it is (1) stopped or (2) about to stop and within one car length of a queued vehicle ahead.

EXAMPLE 11: ADVANCE DETECTION EVALUATION (continued)

OUTPUT SUMMARY

Enter the data from the table into the spreadsheet provided (AdvDet.xls). Record the results from the spreadsheet in the places provided below:

Average green duration (s)?	Eastbound:	
	Westbound:	
	North/South:	
No. of vehicles in the indecision zone (veh/cycle)?	Eastbound:	
	Westbound:	
Queue count at start of red (veh/cycle)?	Eastbound:	
	Westbound:	
Average delay (s/veh)?	Eastbound:	
	Westbound:	
	North/South:	

Observations:

EXAMPLE 12: ADVANCE DETECTION EVALUATION

Objective: Evaluate effectiveness of the “Option 3” advance detection design

Instructions:

1. Open the “option3.wmv” file. Click the Pause/Play button to hold the playback until ready.
2. Press the Pause/Play button to start. Pause the file at the start of **green** for the eastbound and westbound through movements. Record the time (in minutes and seconds) for each movement in the table below. Hint: A quick, double click on the Pause/Play button will advance the video in about 0.25-s increments.

Obs. Number	Eastbound		Westbound		Eastbound		Eastbound	
	Start of Green		Start of Green		Start of Red		Start of Red	
	min	sec	min	sec	min	sec	min	sec
1								
2								
3								
4								
5								
6								
	Indecision Zone Count at Start of Yellow		Indecision Zone Count at Start of Yellow		Queue Count at Start of Red		Queue Count at Start of Red	
1								
2								
3								
4								
5								
6								

3. Press the Pause/Play button to advance the video to the start of the **yellow** for the eastbound and westbound through movements. Record the number of vehicles in the indecision zone. A vehicle is in this zone if it is fully past the first advance detector and fully before the start of the left-turn bay taper.

4. Press the Pause/Play button to advance the video to the start of the **red** for the eastbound and westbound through movements. Record the time for each movement in the table. Hint: The start of red is exactly 4.0 s after the start of yellow.

Record the count of “queued” vehicles at the start of red. This count begins at the stop line. A vehicle at the stop line is queued if it is stopped. Any subsequent vehicle is queued if it is (1) stopped or (2) about to stop and within one car length of a queued vehicle ahead.

EXAMPLE 12: ADVANCE DETECTION EVALUATION (continued)

OUTPUT SUMMARY

Enter the data from the table into the spreadsheet provided (AdvDet.xls). Record the results from the spreadsheet in the places provided below:

Average green duration (s)?	Eastbound:	
	Westbound:	
	North/South:	
No. of vehicles in the indecision zone (veh/cycle)?	Eastbound:	
	Westbound:	
Queue count at start of red (veh/cycle)?	Eastbound:	
	Westbound:	
Average delay (s/veh)?	Eastbound:	
	Westbound:	
	North/South:	

Observations:

TRAFFIC SIGNAL OPERATIONS HANDBOOK

WORKSHOP TRAINING (IPR011)

Date:

Location:

Your Agency: _____

Your Position: _____

Course Content (circle one)

	Yes				No
1. Did the course meet your expectations? Comments: _____ _____	1	2	3	4	5
2. Was the material presented at the correct level of difficulty? Comments: _____ _____	1	2	3	4	5
3. Will the information provided in the workshop help you determine effective signal settings and/or detection layouts? Comments: _____ _____	1	2	3	4	5
4. Did the information provided in the workshop help you understand how to apply the software evaluation tool? Comments: _____ _____	1	2	3	4	5

General Observations

5. What did you like most about the course?

6. What did you like the least about the course?

7. What can we do to improve this workshop?

8. Other Comments:

Thank you for taking the time to complete this course evaluation form. Please make sure the course instructor receives it before you leave.